The UK's best kids' videogames magazine!

NO.1 For Pokémon!

POKÉMON WORLD™

ISSUE 88

POKÉMON MYSTERY DUNGEON™ EXPLORERS OF THE SKY

You've explored the Darkness and the Time, now it's the turn of the Sky!

GAMES!

A new Sonic adventure is coming your way!

WIN!

Sonic Black Knight games and a shiny new Wii!

STORIES!

Cool Pokémon fan fiction direct from the readers!

MONSTERS!

Monstrous creations from the minds of Pokémon fans!

TRADING CARDS!

New pics of the Platinum Expansion Set and tips from our Pokémon card expert!

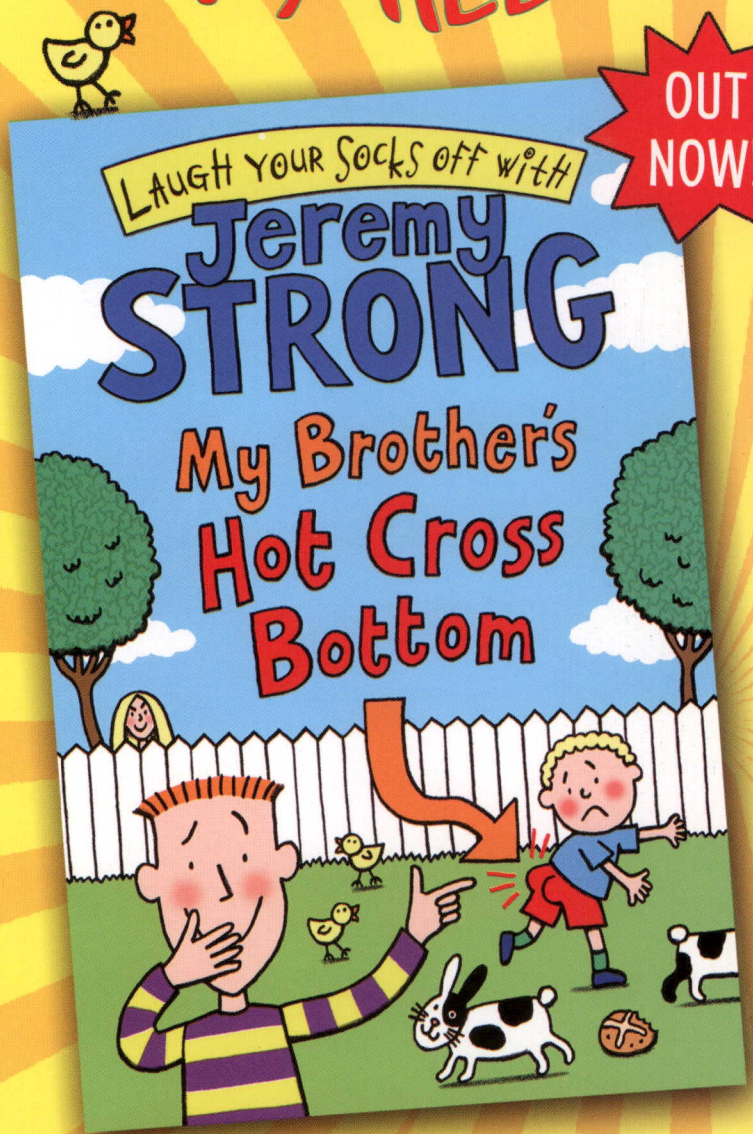
WWW.POKEMONMAGAZINE.COM

Issue 88 £3.9

9 771471 610029 88

LAUGH YOUR SOCKS OFF WITH Jeremy STRONG

HAPPY HEE-HEE-HEEASTER!



It's time to laugh your socks off again!

Jeremy Strong is BACK with a brand new book full of

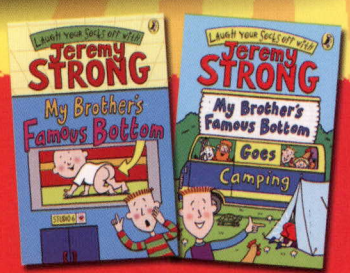
DISAPPEARING EGGS

NOSEY NEIGHBOURS

and RABBIT HAVOC . . .

WARNING: Puffin is not responsible for any socks lost while laughing at Jeremy Strong's books.

Illustrations © Nick Sharratt



Follow the adventures of Nicholas, Cheese, Tomato and all their animals in these HILARIOUS books by Jeremy Strong!

CRAVING MORE SILLINESS? Join Jeremy's KRAZY KLUB at jeremystrong.co.uk

Hey there Pokémon fans, and welcome to March! We've managed to pick up some titbits of info on the new Pokémon Mystery Dungeon: Explorers of the Sky this issue; check out Mew's News for more. We have a fresh Pokémon Challenge for you to get excited about, 18 new Pokémon cards to cut out and keep and a massive Pokémon Trading Card Game section with full Pokémon Platinum card listings! That not enough for you? Well, try the latest videogame reviews, cheats for Pokémon and DS games and lots of pull-out posters. Enjoy!

MEW'S NEWS
4 Read all about it! Lots of cool Pokémon toys coming your way from Bandai plus hot gossip!

CHALLENGE
7 Think you're good at Pokémon battling? Well flick on over to page seven to see how you readers have fared this month!

POKÉCHAT
8 Take a look at some brilliant Pokémon collections and see what other readers have been up to this month.

VIDEOGAME REVIEWS
12 Hot new games on all formats. Check out *Blue Dragon Plus*, *Ben 10: Alien Force* and a new skiing game!

Pokémon Mystery Dungeon: Explorers of the Sky

Another Mystery Dungeon game – have you completed the last two yet? Hurry up!

Grab your cool Blue Dragon Plus Stationery Set in the bag with this issue and read our review now!

The full Pokémon Platinum trading card listing is waiting for you over on page 42. Go get it!

JEREMY STRONG
32 Puffin Books has a brilliant new Jeremy Strong book out this month. Read more over here!

FAN FICTION
34 We love your Pokémon stories. A brand new adventure is waiting for you on page 34.

TRADING CARD GAME
42 Our in-house Pokémon card expert brings you everything you need to know about the new Platinum cards.

POKÉPUZZLES
48 Try your luck with a new Spot the Difference, Pokémon Sudoku and Monster Splicer puzzle!

CONTACT US...

Pokémon World
Richmond House
33 Richmond Hill
Bournemouth
BH2 6EZ

email: pokémonworld@imagine-publishing.co.uk

web: pokemon-world.co.uk

MEW'S NEWS

Pokémon Mystery Dungeon

EXPLORERS OF THE SKY

Are You Ready For More Dungeons?

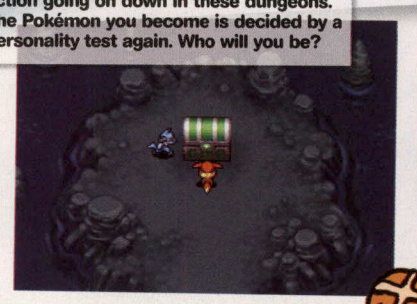
Nintendo readies a brand new dungeon game for release in the UK later in 2009...

Over in Japan they are getting excited about the announcement of the next *Pokémon Mystery Dungeon* installment – *Explorers of the Sky*. Obviously the game will take a similar path to the previous two, but with lots of exciting new Pokémon in on the action!

The official Japanese website has artwork and screenshots of the game and confirms that Vulpix, Eevee, Phanpy, Shinx and Riolu are now all playable. As before, the game will include new, downloadable missions as well as passworded extra challenges.

MYSTERY DUNGEON 3!

Wow! There's some exciting Pokémon action going on down in these dungeons. The Pokémon you become is decided by a personality test again. Who will you be?



WEB ADDRESS
www.pokemon.co.jp/game/ds/dungeon2009

Pokémon Ranger: Shadows of Almia Character Profile

Dim Sun minion

If you visit Almia you will come across a team of villains called Team Dim Sun; they work under the disguise of the oil company Altru Incorporated. Led by Blake Hall, they have a plan to control all of the Pokémon in Almia by using Gigaremo Units, large computers that come in a variety of colours and will control the brains of the Pokémon around them. This minion from Team Dim Sun just does all the dirty work, there are also Admins that do the more glamorous stuff while Blake lords it above them all!

Platinum Release Date Rumour!

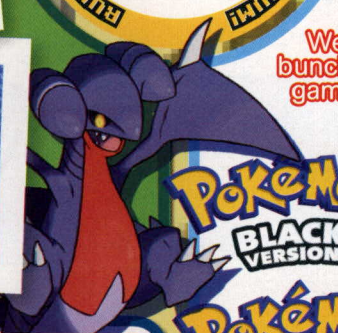
Could we be playing the new Pokémon adventure in May?

A French Pokémon fansite has reported that sources at Nintendo have confirmed a 22 May release date for *Pokémon Platinum* in Europe. The game hasn't popped up on any official release lists yet, but it would be very exciting if true!

PLATINUM ACTION!

RUMOURED MAY RELEASE DATE OF POKÉMON PLATINUM!

22



6 New Pokémon Games!

What? Can that be right? Well read on to find out more...

We had the shock news this month that Nintendo has been busy registering new Pokémon game names. Fancy playing a game of *Pokémon Black*, or how about *Pokémon Brown*? If you finish these games then try *Pokémon Crimson* instead! But what does all this mean?

Well sadly, it's not a bunch of new Pokémon games at all, it's just Nintendo trying its best to stop the bootleggers getting their hands on some cool Pokémon names. "What's a 'bootlegger'?" we hear you cry. Well, that's the term used for people who make their own Pokémon games and then try to sell them as official games. The kind of rubbish you occasionally find on eBay, or perhaps at the local car boot sale! Anyway, if Nintendo has already trademarked the name of the game they have more ammunition to come down on these people like a tonne of bricks! Shame, *Pokémon Purple* sounds like fun!

Pokémon Black Version
Pokémon Scarlet Version
Pokémon Brown Version
Pokémon Crimson Version
Pokémon White Version
Pokémon Purple Version

WEB ADDRESS
www.nintendo.co.uk

Toy Tantalising!

Bandai shows off an exciting range of Pokémon toys at the Toy Fair at London's ExCeL...

The king of top toys, Bandai, has a great range of Pokémon toys lined up for 2009, and was showing them off to great effect at the recent Toy Fair in London. We went along to take a look, and have a full feature coming up in a future issue of Pokémon World.

A talking Diamond & Pearl Sinnoh Pokédex will be a great addition to any Pokémon collection. It has a double screen where you can check out data from the 151 Pokémon in the new games. Then there are Spinning Figures and Pokéballs including Pokémon models with an excellent level of detail, and the cool item you see here – a Battle Trainer. You plug special Pokémon models with chips into this, train them up and can battle against others, all the time storing your data! Exciting stuff, eh?

BANDAI

TOP TOYS FROM BANDAI!

Fancy a Cuddle?

New plush Pokémon released at the Tokyo Pokémon Center...

Here are some cuddly critters that would look good in anyone's Pokémon collection. Only in Japan right now, but soon to appear on eBay and on Pokémon merchandise websites in the UK!

WEB ADDRESS
www.pokemon.co.jp/index

Pokémon Giratina & The Sky Warrior

11th Movie on DVD in the USA...

Set for DVD release in America on 31 March, we'll have a full feature on the 11th Pokémon movie soon, but here's a taster...

There are lots of exciting Pokémon you won't have seen much of in the new Pokémon movie. Giratina is the star, of course, but Shaymin takes a lead role also, in both Land and Sky Formes. Giratina is the only Pokémon that lives in the Reverse World – a realm adjacent to our own that not many people know exists. Giratina gets mad when Dialga and Palkia disrupt space and time in a fight and the Legendary Pokémon drags Dialga into the Reverse World to teach it a lesson.

With these two massive Pokémon slugging it out, the fight is stopped by the tiny Gratitude Pokémon Shaymin. Shaymin then goes on to ask Ash and his gang for help in being reunited with other Shaymin. The cute Pokémon communicates with Ash telepathically. Will Ash end up dragged into the strange Reverse World himself? There will be a DVD release in the UK later on this year, so find out then!

WEB ADDRESS
www.pokemon.com/PokemonGiratinaMovie

Coming Soon To A Bedroom Near You...

Bakugan: Season One, Volume One

Format DVD • **Studio** Cartoon Network
Rating PG • **Release date** 9 February

Cool! Five episodes of Bakugan on a new DVD. Following the adventures of Dan and his friends as they use strategy and their battle brawling skills to save the parallel universe of Vestroia and, ultimately, the Earth from destruction.

Battle Fantasia

Format PS3, Xbox 360 • **Publisher** 505 Games
Game type Beat-'em-up • **Release date** 6 March

A mix of fighting and role playing, *Battle Fantasia* offers up 12 cool characters to battle against some brilliant 3D environments. It's out on Xbox 360 and PS3 and with all kinds of modes of play and online options, it looks like a real winner!

Peppa Pig: The Game

Format Nintendo Wii • **Publisher** Asylum
Game type Mini-games • **Release date** 31 March

One of the most fun cartoons for younger readers and now on the Wii, too! You can play against the clock or choose free play and there are three difficulty levels to please everyone. With unlockable extras, lots of mini-games and pictures to colour in, this is bags of fun!

Foster's Home For Imaginary Friends: Season One, Volume One

Format DVD • **Studio** Cartoon Network
Rating U • **Release date** 30 March

What happens to imaginary friends when they're not wanted any more? They end up at Foster's Home for Imaginary Friends! Grab the whole first season on DVD now!

Down The Book Shop

We take a leaf through the latest hot books from Puffin...

Spy Dog: Rocket Rider
Andrew Cope

Lara may have retired from the secret service but she can still sniff out danger... On the trail of her long-lost dad, Lara discovers a team of rocket-building scientists – evil ones. Will L ara be able to stop them doing harm?

Ctrl-Z
Andrew Norriss

This is a hilarious new book from Whitbread Award-winning author, Andrew Norriss. Alex is used to getting unusual birthday presents from his godfather. But this year's present is something really different – a computer that takes you back to an earlier part of the day when you hit Ctrl-Z... Join Alex and his friend Callum as they discover the true results of making mistakes, with plenty of laughs and mayhem along the way! The book is packed with comedy and an ingenious storyline that you are simply going to love!

Hammy The Wonder Hamster
Poppy Harris

The first in a wildly fun new series sure to delight all young animal-lovers! Bethany is thrilled with her fluffed-up furry new pet and can't wait to get him home. But there's something different about Hammy, something very special. Not only is he super-cute, he's also got amazing brains and an incredible secret. But how did Hammy become so brilliant? Grab a copy to find out for yourself!

WEB ADDRESS
www.puffin.co.uk

Pokémon Challenge

LET BATTLE COMMENCE!

There's nothing wrong with tough competition, but this month has been more hard-fought than most. With angry Pokémon on both sides, this battle was never going to be easy. Here's the short version of a mammoth contest...

Fight!

Sometimes we only scrape through to beat you Pokémon challengers. What can this month's contender do against the mighty Pokémon World Pokémon? We send out Hippowdon to start with and eagerly await our opponent James's Pokémon. He sends out Azelf, so we use Sand Stream to send a Sand Storm raging through the entire battle. Before we know it he's withdrawn Azelf and sent out the beautiful wolf-like Suicune. We quickly ask Hippowdon to use his Stealth Attack. It's at this point the Sand Storm strikes, but it doesn't do that much damage and he also manages to heal himself. Time for the big guns: we send out Blissey who is immediately hit by a Surf attack. And then we both get hit by the Sand Storm. We're still not sure if it was a good idea or not. He sends out Azelf so we use Blissey's huge Seismic Toss. Azelf is looking a little worse for wear at this point. He retaliates with Psychic, which takes down nearly half of Blissey's health. The fear has started to set in. So again we use Seismic Toss and that finishes off Azelf. Well done Blissey!

Cheekily James sends out his own Blissey to battle our damaged pink friend. We use Softboiled to regain the lost health and then switch to Gengar, which we soon realise is a big mistake. Our opponent uses Flamethrower twice; couple that with the Sand Storm and he's out of there. We bring out Breloom to battle with James's Suicune and hit him hard with a Focus Punch. It nearly floors him; after a few more hits, the wolf is down, too. He quickly disposes of our Starmie until it's our Garchomp versus his. It's do or die now, Dragon Claw or nothing. It's Super Effective and takes him down in one hit. Victory!

We choose You!

How to challenge us...

1

You need a copy of *Pokémon Diamond* or *Pearl* – duh!

2

Email your details, your photo and your Friend Code to pokemonworld@imagine-publishing.co.uk with the subject line 'Challenge'.

3

If you get chosen, we'll get back to you with our details and a time for the battle/race.

4

No matter who wins (even in the unlikely event that it's you), we print the results in the magazine.

the final word

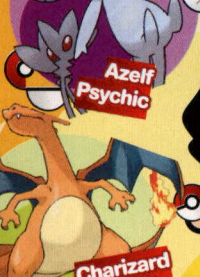
Another tough battle with even tougher Pokémon. Why did we pick a six-Pokémon battle? James felt he had something to prove and so did we. We hate to say it but luck did play its part in our victory. James was no pushover – he knew when to heal and who to use – but it was luck that we had the chance to defeat his Garchomp right at the end.

team Henrie

Our Pokémon champion, Henrie had a rough time in an epic battle.

team James

James just couldn't beat our Garchomp with his. What went wrong, James?



POKÉCHAT

Pokémon World

PKMN.NET Bulbapedia Serebii.net Pokemon Elite 2000 Japanese Pokedex Pokémon Dia...émon Pearl

FROM THE FORUM...

Manaphione123 says:
I am opening a new thread purely on the discussion of Legendaries and what you like/dislike about them.

lucariopulse333 says:
Well I have to say that Deoxys' Attack Forme is just plain uber with over 300 speed, over 400 special attack and equipped with a focus sash, he is merely impossible to defeat!

Dragon master Tryce says:
I never understood why they made Ho-oh Fire/Flying. A rainbow is made from the light being bent through water, so it makes more sense if it were Water/Flying. Does anyone know why they made him Fire-typed?

Paralititan says:
Ho-oh resembles a Phoenix, and a new beginning. That's why it's fire. A Phoenix is also a fire bird if I remember correct. The rainbow thing is just based on his colours and the light deflection on his feathers when it moves. And if you want a rainbow, you will also need light. And you can say Ho-oh also represents the sun.

JOIN IN THE CHAT AT WWW.SEREBII.NET

My name is Catherine and I'm ten years old and I've been crazy about Pokémon since I was about three. As you can see in my photo I have 14 magazines, one annual, five toys, two Game Boy games and 388 cards. My favourite and best Pokémon is Arceus because I like its Dark Forme.

Dear Pokémon World
I love Pokémon and have loads of cool stuff and can't wait for Pokémon Platinum to be out in the UK. I love entering Pokémon competitions and can't wait till the next one. There is only one thing I hate about being a huge Pokémon fan... it is that people always make fun of you and call you a nerd - don't you agree?

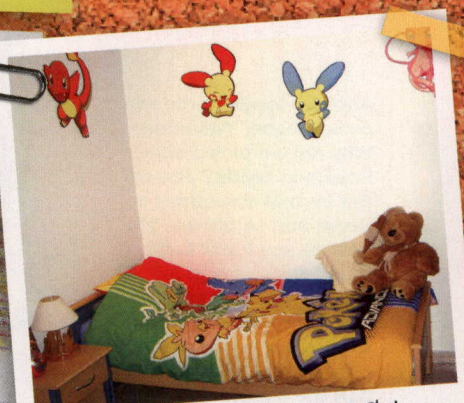
From your number one fan James Muxworthy, age 9, Somerset.

P.S. Do you know what month Pokémon Platinum is out, because I really want to know?

Platinum will be in the shops on 22 May James - and just tell anyone who makes fun of you that everyone has hobbies, yours is just Pokémon!

What can you find between Diglga's toes?
Slow runners!

My name is Joel Genuis, aged 8 from San Gwann, Malta. I love Pokémon and I have a very, very big collection of Pokémon. Everything is interesting in Pokémon World especially the Design-A-Monster and the PokeChat. Creativity is an amazing thing and from it, new designs can be created. Thanks for now. Bye Bye, Joel.



Dear Pokémon World
I got the Japanese version of Pokémon Platinum and I was wondering... if I trade over Sky Shaymin and Origin Giratina would they turn back into their original Formes?

A really cool Pokémon website is Pokémon Global =). Perhaps other readers would like to check it out?

My Top ten faves are (in no order)...

1. Deoxys
2. Darkrai
3. Buizel
4. Arceus
5. Shaymin Sky Forme
6. Cyndaquil
7. Dialga
8. Pachirisu
9. Giratina
10. Mew

I like all Pokémon except Grimer and Muk. Pokémon World rules!

From Harrison Wardle-Millar, via email

Thanks for your Top Ten Pokémon, Harrison. We haven't been lucky enough to play the finished version of Pokémon Platinum yet, but yes, we believe that trading Shaymin and Giratina will revert them back to their original Formes.

Here is a picture of me with my sister Katherine (aged 11) and our friend Chloe (aged 11), with a selection of our Pokémon collections. We love anything to do with Pokémon

and enjoy reading Pokémon World magazine. We all enjoy playing the Pokémon TCG. Many thanks, Daniel Wightman (aged 9).

Dear Pokémon World
First of all, I would like to say that your magazine is excellent and the best ever! It provides me with so much Pokémon info that I know a lot more about upcoming games than my other Pokémon-loving friend! So thanks for making it! After seeing your feature about it in your magazine, I got the Rise of Darkrai movie and I think it's brilliant! Darkrai is such a cool Pokémon, however my favourite is Piplup. I think it's so cute and adorable! I love it! I have even just finished making an origami Piplup!

Well, once again I'll say thank you for the brilliant magazine!

From Rachel Terzian, age 15, West Sussex

P.S I'm loving your new website!

Pokémon World Face-Off

Why wouldn't the Ghost-type Pokémon cross the road? It had no guts!

Have you got something to say in PokéChat? Your own review of a game, photos of you at Pokémon events, or your own Pokémon collection? Or simply want to get something off your chest? Write to us at this address...
PokéChat, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, BH2 6EZ
or email...
pokemonworld@imagine-publishing.co.uk

Subscribe & Save!

Why not subscribe to Pokémon World today and get every issue delivered to your front door with a whopping discount?! Each magazine comes with fantastic free gifts!

2 EASY WAYS TO SUBSCRIBE

1. Telephone
Order via credit or debit card over the phone, call:
0844 848 8405
Overseas: +44 (0) 1795 412 896

2. Online
Point your browser to:
www.pokemon-world.co.uk

YOUR EXCLUSIVE READER PRICES...
UK Direct Debit – only £21 every 6 issues (Save 12.5%!)
UK annual subscription – £45.50
Europe annual subscription – £60.00
World annual subscription – £70.00

Code: PAD 088

CALL NOW!
0844 848 8405
OR SUBSCRIBE ONLINE
www.pokemon-world.co.uk

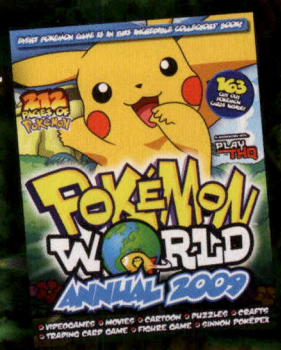
NEW BOOK!

The ultimate Pokédex...

PACKED WITH ALL THE ESSENTIAL POKÉMON INFORMATION YOU NEED!
493 POKÉMON CAPTURED INSIDE!
212 PAGES OF POKÉMON
THE COMPLETE POKÉMON COLLECTION
POKÉMON WORLD
ULTIMATE POKÉDEX
PLUS! ASK PROFESSOR YEW SPECIAL - ALL YOUR POKÉMON QUESTIONS ANSWERED, PUZZLES AND POKÉMON FAN FICTION!

Special Price **£9.99**
FREE UK P&P
Overseas + £4.00
EU + £2.00

Still available...



Out 20 March

IMAGINE PUBLISHING

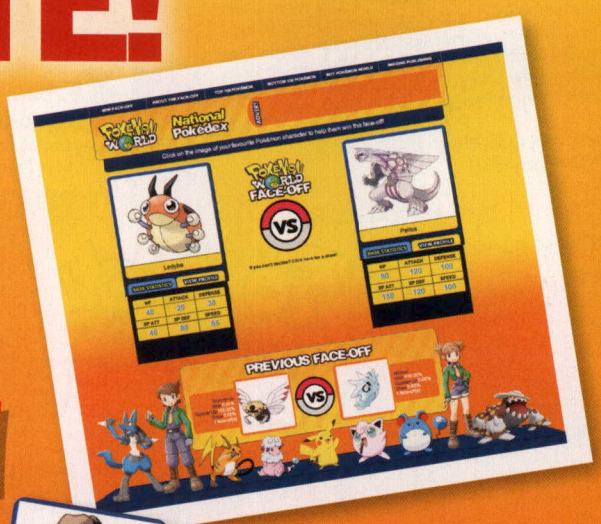
Available from WHSmith and 24/7 from...
www.imagineshop.co.uk

IMAGINE BOOKS

NEW WEBSITE!

POKÉMON WORLD FACE-OFF

Which Pokémon is the best? Stop arguing with your mates and get onto our fun new website, where hundreds of Pokémon face off against each other – cool!



WWW.POKEMONFACEOFF.COM

STRATEGY GUIDE AVAILABLE FROM
BRADYGAMES
AWAKEN THE POWER WITHIN
www.yourbluedragon.co.uk
BLUE DRAGON PLUS
NINTENDO DS
BLUE DRAGON PLUS
7+
www.pegi.info
LICENSED BY Nintendo
COMING SOON
7+
www.pegi.info
IGNITION entertainment
a UTV enterprise
AQ INTERACTIVE
NINTENDO DS.
©2008 BIRD STUDIO/MISTWALKER/AQI © 2008 Microsoft Corporation. All rights reserved.
Published by Ignition Entertainment Ltd. NINTENDO DS IS A TRADEMARK OF NINTENDO.

BLUE DRAGON PLUS

Format Nintendo DS • **Price** £29.99
Publisher Ignition Entertainment •
Game type TRPG
Release Out now •
Info From an Xbox 360 original!

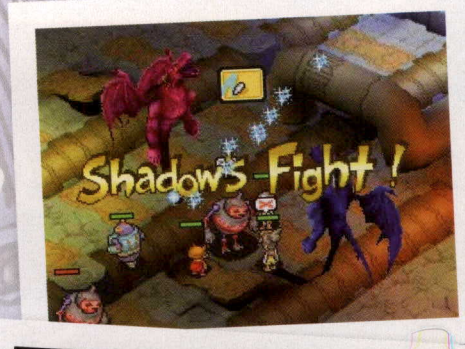
Awaken the Power Within – *Blue Dragon* makes the jump from Xbox 360 adventure to stunning Nintendo DS role-playing game...

We featured the Xbox 360 original *Blue Dragon* game over a year ago in Pokémon World – and a right cracker it was, too. So you can imagine how excited we were to learn that Ignition Entertainment and AQ Interactive were bringing the game to the Nintendo DS. We were so excited that we created a stationery set giveaway that you will have found on the front of this issue!

A year has gone by since the hero of the story, Shu, and his mates defeated the evil remnant of the Ancients, Nene. As the battle raged, the world split into two and lots of cubes exploded from the depths of the planet. The population continued to explore the cube worlds until the day when King Jibral and Zola were standing on the balcony of Neo Jibral Castle and came across a mysterious evil dragon shadow inside one of them. Zola had a very bad feeling about it and rushed off to tell Shu. Before they all knew what was going on they were back on a mission to discover this new threat and save the planet once again. Shu started to investigate and soon discovered the Shadow of a Balaur – a

CARD GAME

You're going to see a lot of *Blue Dragon* in 2009. Check out the brilliant new trading card game for starters – lots of fun for card collectors!



Packed with action, *Blue Dragon Plus* will satisfy all role-playing game lovers with its cool story and battles.

The game was made for the DS – it works better than the Xbox 360 one!

In the midst of battle you will be treated to some spectacular explosions and pyrotechnics!

Keep track of the map using the top screen while selecting options on the bottom.

CARTOON! Did you know that *Blue Dragon* is also an anime series from Viz Media? You can pick up DVDs packed with episodes to enjoy. Try online at places like www.amazon.co.uk.

info

With a character called Poo Snake, you know you're in for some laughs!

three-headed dragon – coming out of one of the cubes. This was the start of a new turmoil – what can Shu do to put things right?

In the single player campaign, Shu and his band of warriors wander around the large, open levels looking for trouble. They soon find it and there are some exciting real-time battles and Shadow fights for you to enjoy in *Blue Dragon Plus*. There is in fact more than 30 hours of gameplay in the one-player game, and some superb dual-screen videos created by the same team that make the Cartoon Network show to move the story along nicely.

FRIENDS...

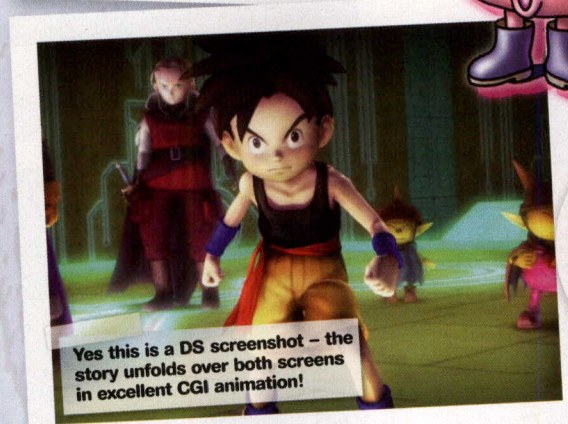
Shu Able to use the Dragon Shadow after swallowing a light sphere. Went off on an epic adventure. His favourite line is "I won't give up!"

Jiro An avid strategist who analyses every situation, unlike Shu, who usually rushes in without thinking!

Marumaro From the Devee Tribe and a native of Lago Village. He was tricked into swallowing Nene's Soul!

Kluke She swallowed a light sphere with Shu and Jiro, giving her the power to control her Phoenix Shadow.

Zola She met Nene while travelling as a mercenary. Only she knows the location of Nene's Soul.



Yes this is a DS screenshot – the story unfolds over both screens in excellent CGI animation!

POO! Yes there really is a character in the game called the Poo Snake, see, it's there just above this text! Just don't tell your mum, she just won't understand...

info

The elements you would expect to find in a traditional RPG are all here. You get to collect all kinds of items on your travels, the characters all learn new skills as they progress and you can customise things to your heart's desire. Your units can be equipped with items to alter their composition and boost their strength, so you will have to think strategically to make the most of all the stuff you find in the game.

We've counted 16 playable characters in the game in total, and the unique thing is that each has a Shadow monster inside them! If you know the series you will recognise names like Jiro and Minotaur, Kluke and Phoenix, the Poo Snake and, of course, the hero Shu and his Blue Dragon. There are lots of incidental characters to enjoy too, including a raft of customisable robots.

In addition to the main game mode, you can enjoy a Legion Vs Legion battle. You get to control up to 16 humans and mecha-robos to fight hordes of enemies for a true no-holds-barred mad battle!

Packed with glorious role-playing action and some excellent animation, this game is simply wonderful. Highly recommended for your DS!

Things can get a bit crazy with giant Shadow monsters jumping out of heads all over the place!

Pokémon World excite-o-meter

- Great storyline and characters
- Excellent animation
- Easy to start playing
- Team members get confused

Blue Dragon makes a welcome arrival in our RPG game collection. It's right up there with *Pokémon* and *Final Fantasy*.

Big Bang MINI

Format Nintendo DS • Price £29.99
Publisher SouthPeak Games • Game type Arcade
Release Out now • Info Fireworks!

A fireworks-based shooter for the DS, eh? Strange idea, but it might just work...

Hmm, 5 November was a while back, which would have been the perfect time to release this, but never mind... let's have an Easter fireworks celebration!

The basic idea behind the game is to fill the night sky with incredible fireworks, and see off the enemies that are lurking above. You do this by using the DS stylus and touch screen to set off fireworks displays. Miss and you will have to deal with sparks falling down from your misfiring blasts. It's kind of like *Space Invaders*, but for the 21st Century, and all you need to know is that it's brilliant fun with more than 90 levels to play through!

WORLDS...

There are nine worlds of fireworks packed into the game, with nine levels in each. Then an intense boss battle and bonus challenges to take on too – cool!

You can create some truly spectacular fireworks displays!

Wow – just like Bonfire Night all over again!

Pokémon World excite-o-meter

- It's fireworks – great fun!
- Fast and frantic action
- Simple gameplay
- You can forget to kill the enemy

A game that will appeal to players of all ages. It's simple fun that gives a spectacular light show on your DS.

Family Ski & Snowboard

Format Wii • Price £34.99
Publisher Atari • Game type Sports
Release Out now • Info On balance board!

No need for cheap flights to the snowy mountains, stay at home and go skiing and snowboarding on your Wii...

This is the kind of game the Wii Balance Board was made for! As the original *Family Ski* was such a great success, Namco Bandai has updated and enhanced the game, packing in advanced snowboarding and skiing techniques, 7,000 meters of mountains to explore and modes for beginners and experts alike.

Trick skiing is great fun! Try your hand at backwards riding, doing flips, daffy ducks and helicopters – but try not to smash your Balance Board to pieces while you try these moves! All of this in a breathtakingly beautiful setting. The level of detail is amazing – snowy mountains glisten in the sunlight and you can capture your efforts from multiple angles like on *Ski Sunday* on TV, or even take action packed photos of your best bits and share them with friends.

BALANCE...

Bored with *Wii Fit*? Well, add some fun to family exercise nights as this game is fully compatible with Nintendo's Wii Balance Board!

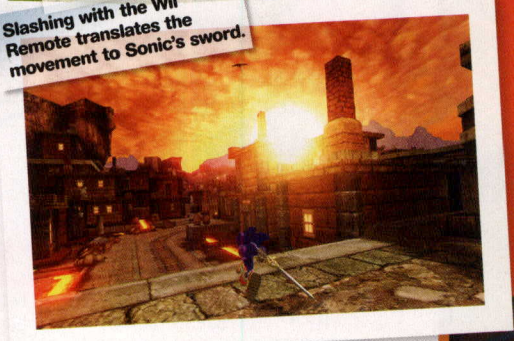
The slopes look particularly impressive at night.

Pokémon World excite-o-meter

- A great-looking game
- Realistic movement
- All the fun with no cold!
- Not so good without the board

If you need something to do other than hula-hoop on your Balance Board, then try this one for size.

SONIC™ and the Black Knight



Slashing with the Wii Remote translates the movement to Sonic's sword.

Format Nintendo Wii • **Price** £39.99
Publisher Sega • **Game type** Adventure
Release 13 March • **Info** Sonic does history!

An exclusive Sonic game for Wii, and this time he's going back in time...

The second installment of the Sonic storybook series sees the blue spiky hedgehog travelling back to the time of King Arthur, complete with knights, armour, swords, castles – and super speed!

The sorceress Merlina has summoned Sonic to a mystical realm where she needs his help. It appears that King Arthur has been possessed by the spirit of the Black Knight, a tyrannical evil knight that has emerged from Arthur's scabbard. Sonic's super speed isn't going to be enough to solve this problem, so Sega's mascot must learn how to handle a sword too – all in 3D, using the Wii Remote.

All of the elements that we have come to expect from a Sonic game are intact – there's his super speed, the platforms to leap on and some brilliant character design, but there's plenty that's new, too. We have never before seen Sonic brandishing a sword, for example. While you control Sonic's movement with the Wii nunchuk joystick and can slice through lesser enemies with ease, when you reach a major bad guy the game changes to full-on sword fighting mode. Using the Wii Remote's movement sensors you must thrust, parry and slice the enemies into submission. The sword also comes in useful for slowing Sonic down – it can be thrust in to walls – just watch out for the sparks!

PLAYABLE...

Sonic The hero of the story famed for his super speed and spiky blue hair!

Gawain Or Knuckles if you prefer. He has two swords to master!

Lancelot It's Shadow the Hedgehog really, and he has a mean suit of armour.

Percival You might know this hero as Blaze the Cat. The tail is a bit of a give away!

As you move up levels you're given a Knight Ranking based on your performance so far. If you have helped the civilians you have met along the way and acted in a chivalrous manner your score will be high. But just slice and dice everyone and you won't be earning many Knight points! These points then enhance the game further as you can spend them on new swords, gauntlets and magical tomes. In the modern Wii world you will then be able to trade the items you have picked up online with other Sonic players!

With multiplayer options that allow four Sonic fans to battle it out against each other, or team up to take on one massive enemy in a death match and an engrossing storyline, *Sonic and the Black Knight* is a brilliant game all round.

The level of detail in the scenery and castles is outstanding.

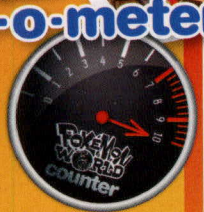
STORY BOOK
Sonic's new storybook series of games started with *Sonic and the Secret Rings*. Sonic Team are keen to take their mascot to new places.

info

It seems strange seeing Sonic holding a sword.

Pokémon World excite-o-meter

- Slick swordfighting
- Lots of Sonic speed
- A great storyline
- Maybe a bit violent for kids?



It's good to see Sega still giving Sonic new and exciting games to star in. Perhaps Mario could learn a thing or two?

BEN 10 ALIEN FORCE™ THE GAME

Format All • Price £19.99-£29.99
Publisher D3 Publisher • Game type Action
Release Out now • Info From the TV show!

Cartoon Network's *Ben 10* has been a massive hit. Time for more videogames...

The planet Earth is in danger once again! It has been five years since Ben put away his DNA-scrambling Omnitrix (the widget that allows him to mix his DNA with that of aliens), but now Grandpa Max has disappeared, so it's time to come out of retirement. In the *Alien Force* videogames you get to control eight cool characters from the Ben 10 universe, including his cousin Gwen and five brand new alien forms packed with super powers. The intergalactic HighBreed invaders must be stopped at all costs!

You're going to simply love the new *Ben 10: Alien Force* if you're a fan of the cartoon series. Taking command of members of the Alien Force team is great fun and you will be able to investigate locations that have never been seen before, as well as visit places you will recognise from the TV show.

QUIZ...

Whether you're a big fan of *Ben 10*, or just starting out on this Cartoon Network gem, then you will want to point your internet browser at www.ben10thevideogame.com, where you can take an Alien Personality Quiz. With questions like 'You find a secret arms trade taking place between Forever Knights and DNAliens. What do you do?', you will soon find out whether you have what it takes to succeed!

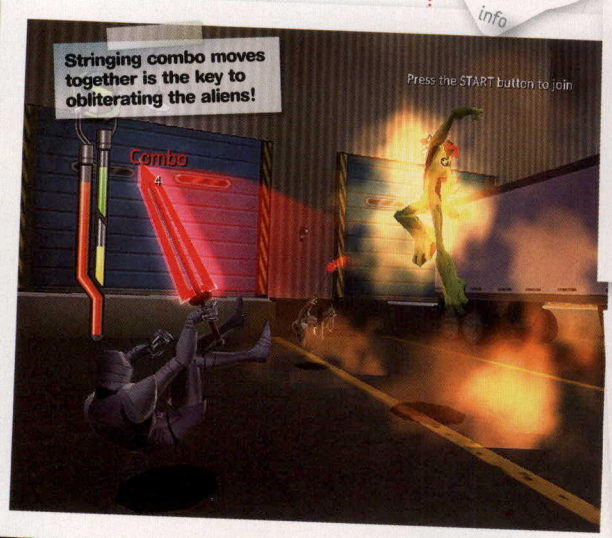
The aliens Ben has at his disposal are Swampfire, Humongousaur, Jet Ray, Big Chill and Spidermonkey, and they've each got some wild and wacky abilities to master. Try your hand at manipulating fire, grow 60-feet tall, swim underwater – lots of exciting abilities! The enemies come thick and fast – HighBreed aliens, Xenocities, Forever Knights and DNAliens all line up to be sorted out by Ben. He can do this by chaining unlimited attacks together using the streamlined combo system.

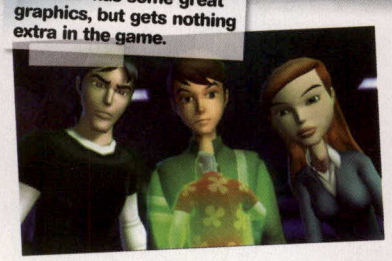
If you're interested in picking up the Nintendo DS version, then you will get aliens unavailable in any other game – Echo Echo, Goop and Chromastone.

PlayStation 2 and Wii gamers will enjoy a two-player co-op mode that the other games don't have – get your friends around for some Ben 10 action! It seems that poor old PSP users just get the main game with no extra frills, but it's still well worth checking out!

Packed with action, cool aliens to battle, and all the polish of the Cartoon Network show, *Ben 10: Alien Force* is a game that you're really going to love.

BEN WHO?
Ben Tennyson was just your typical young boy until he came across the Omnitrix, a device that allows him to mix his DNA with that of aliens. Now he's grown up, too.





POKÉMON WORLD excite-o-meter

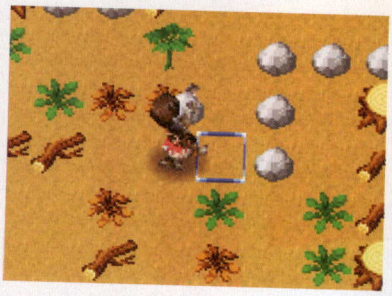
- Exclusive aliens on the DS
- Super-slick graphics
- New locations to play through
- PSP users get no extras!

D3 has created an excellent new *Ben 10* game, no matter which format you go for. Cool alien-smashing fun!

Also available this month...

Rune Factory: A Fantasy Harvest Moon

Format DS • Price £29.99
Publisher Rising Star • Game type RPG
Release Out now • Info Farms & monsters!



It's a bit of a strange game this one. It's part *Harvest Moon*-style farming simulation and part monster-bashing adventure. You turn up at the farm of a beautiful young lady called Mist, unable to remember your name. She gives you food and shelter in return for sorting her farm out, sowing crops and levelling the fields. All the time you know that you are more at home with a sword in your hand, though, which is lucky because the nearby caves and ruins are packed with monsters and the Mayor wants someone to rid the town of the beasts. With a real-time Action Battle system, there's plenty of fun!

Disgaea 3: Absence Of Justice

Format Playstation 3 • Price £44.99
Publisher Square Enix • Game type RPG
Release Out now • Info 2D on PS3!

It's a topsy-turvy world at the Nether Institute Evil Academy! A good student is one who skips class and does well in delinquent activities, a bad student turns up on time, does their homework and says please and thank you! A great setting for a strategy role-playing game, don't you think? The game is packed with 2D sprites in a glorious 3D environment and has a great sense of humour that will have you laughing your socks off one minute, then battling 100-million-point monsters the next! You are kept on your toes in this one too – it has an evolving Random Dungeon where you will survive on your wits!

Patapon 2

Format PSP • Price £19.99
Publisher Sony • Game type Arcade
Release 27 March • Info Got rhythm?

The original *Patapon* was a bit of a cult hit on the PSP, so Sony obviously thought, 'Let's make another, but with more stuff in it'. And here it is! Never heard of the game? Well, it's a quirky one. It's a rhythm action adventure where you must lead a noble tribe of colourful Patapons to safety, shielding them from an army of gigantic monsters. You do this by drumming out a rhythmic pattern and making them march along. This new game has multiplayer gameplay that was missing from the first and has double the levels, so fans of the original will go crazy for this!

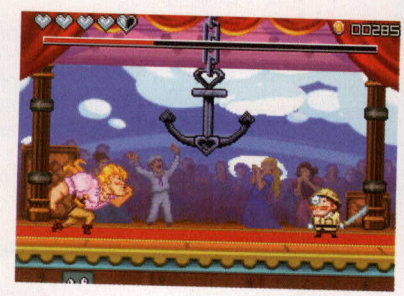
Naruto: Clash Of Ninja Revolution 2

Format Wii • Price £39.99
Publisher Nintendo • Game type Fighting
Release Out now • Info More cartoon action!

If you like your fighting games with a cartoon twist then Naruto is the game for you! Set after Sasuke leaves the Hidden Leaf Village to get more power from Orochimaru, this fighter uses the cartoon series' look to create a fast-paced action game with great fighting mechanics. There are lots of characters that fans will recognise, but excitingly there are also new characters that have been developed especially for this videogame storyline. Enjoy four-player muiltiplayer battles in arenas that have destructable scenery – nice!

Henry Hatsworth In The Puzzling Adventure

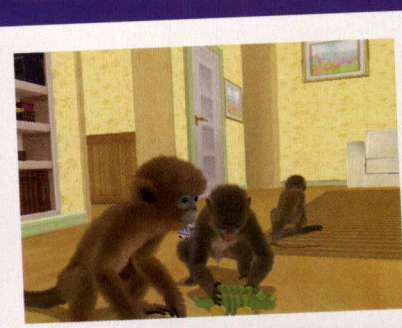
Format DS • Price £19.99
Publisher EA • Game type Puzzle
Release 20 March • Info A quizzical adventure



Electronic Arts has a new Casual Entertainment label where they plan to bring games with a bit of a twist to young gamers. Henry Hatsworth is just such a game, combining elements of an adventure with a quiz. There are five exotic worlds to explore with all kinds of weird opponents and more than 30 levels in total. You choose whether to play the puzzle element of the level, or switch to the adventure game, and power-ups and happenings in one world will effect what goes on in the other. If you're looking for something a bit different for your DS, then this might just be the one for you!

Petz: Monkey Madness

Format Wii • Price £19.99
Publisher Ubisoft • Game type Sim
Release Out now • Info Cool, monkeys!



There's a cool series of *Petz* games in the shops this month from Ubisoft, on both DS and Wii. There's one with cats, one with dogs, but the winner for us was always going to be the monkey game! The idea behind the games is simple – you have a bunch of monkeys on your Wii and you've got to try to control them. They get up to all kinds of mischief around the house, scratching the furniture, eating the contents of the kitchen. Sometimes they love each other, and other times they will fall out and you will have to play referee. Let's face it – monkeys are always fun, and when they're as real as this you won't want to put the game down!

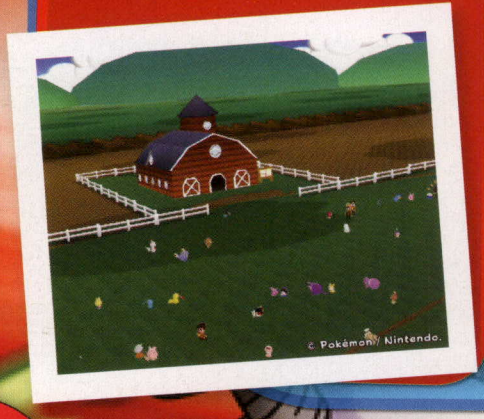
ASK PROFESSOR YEW

Got a question about anything Pokémon that you want answered? Well, write in to Professor Yew – he knows it all!

Ranch Dressings!

Q Dear Professor Yew,
Why have you never covered My Pokémon Ranch much in Pokémon World? It might be just a small WiiWare game, but I think it's brilliant! I must admit that I haven't got far with it yet, though. My question for you is, how do I get more Pokémon to come to my ranch? Also, while playing I did something strange – I made all the Pokémon fall over – but now I can't seem to do it again. Any idea what I did?
From Aisling Culder, age 13, Romsey

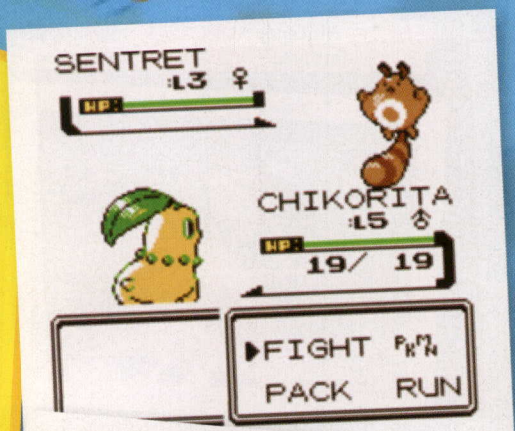
A ***You know Aisling, you're right. We have been planning to do a feature on My Pokémon Ranch for ages now, but something else always crops up. We will get one into next issue, promise! Getting more Pokémon to visit your ranch is either a matter of simply waiting for Hayley to bring them along, or you can use the place as a deposit for your DS Pokémon. The more Pokémon you deposit, the bigger the ranch will get and the more Pokémon will be attracted to it. As for what you did to make them all fall over – well, by shaking the Wii Remote you can cause earthquakes to happen, which will knock over all Pokémon and Miis in the area. Or, alternatively, zoom right out on the ranch and shake the Wii Remote – you will cause a tornado!***

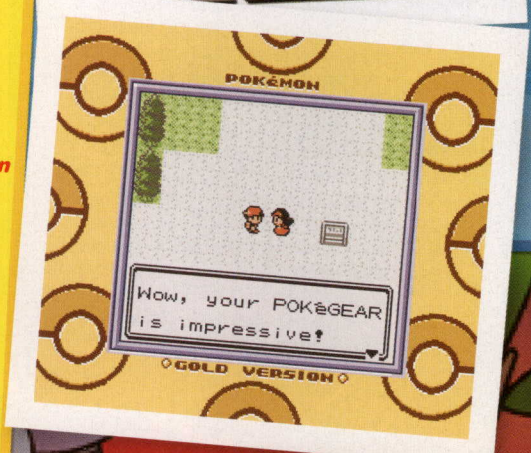


Be the Best Trainer

Q Dear Professor Yew
I am new to Pokémon and training these little monsters, and I wondered if you had any tips for a complete beginner like me? I have been a long-time fan of the cartoon series, and I am currently playing some of the old Game Boy games, so tips on what to do to train Pokémon effectively would be much appreciated.
From Donald Mason, age 16, Doncaster

A ***Welcome to the world of Pokémon Donald! I'm sure you will find playing the games lots of fun and rewarding, but please don't think that you can treat Pokémon in the games like Ash does on the cartoon show. Have you noticed that he hardly ever catches a Pokémon, or when he does he doesn't really try out the many species of Pokémon out there? You need to catch lots of monsters of all kinds and learn the best strategies for fighting them for yourself. To successfully train your Pokémon in the games you need to fight, and fight often. Pokémon trained by having battles will be far stronger than using any other method. Some people stock up on Rare Candy, for example, and stuff their Pokémon with these to improve them, but in reality they are always going to be weaker against a properly battle-trained Pokémon.***

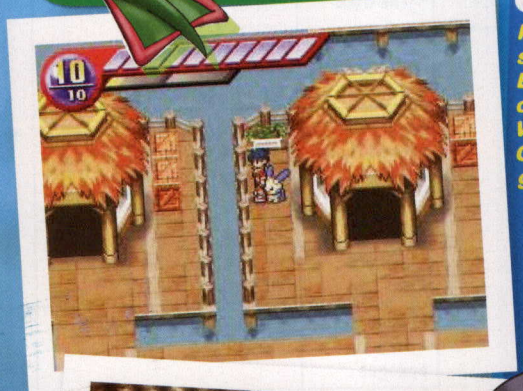


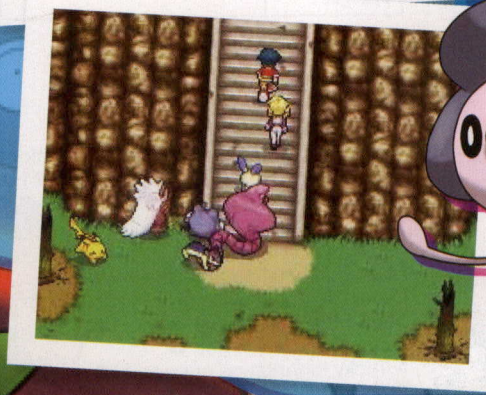


Rayquaza Troubles!

Q Dear Professor Yew,
I hope you can help me. I have been playing *Pokémon Ranger* for ages now, but I'm stuck. On the extra mission three, where you have to capture Rayquaza, I just don't seem to be able to get a grip on this Pokémon. Do you have any tips that may help me?
From Ben Sanders, age 8, Glasgow

A ***Hi Ben, well you've certainly come to the right place. Yes, capturing Rayquaza is one of the hardest tasks in the entire game. The Go-Rock Squad had a go before you got there and failed. First of all make sure you save your game so that you don't have to battle through to this point each time. Climb up to the Pokémon and after a short scene the battle will begin. Rayquaza will attack you with Thunderbolts. Avoid his first flurry of attacks, then when he stops it's your turn. The first Pokémon to try to catch him is Umbreon. If that doesn't to the trick then try Gengar. Rayquaza has 13HP, so you will have to work fast to capture him. Take too long and he will shoot out three Cyclones that are tricky to avoid. Gengar will use his ghosts to stop the attack, then, while Rayquaza is reeling from that, encircle him quickly to end the battle. If you need to heal you can always use Raichu. Hope this helps you to continue on this brilliant adventure, Ben!***





More Sky Explorers!

Q Dear Professor Yew,
I just love the *Pokémon Mystery Dungeon* games. I would go so far as to say that I like them better than the proper Pokémon adventure games. Do you have any more information on the upcoming *Explorers of the Sky*?
From Amanda Berry, age 14, Plymouth

A ***Thanks for the letter Amanda. Well we recently discovered that the new* Mystery Dungeon *game will include extra story elements that weren't in the other games. These will allow you to explore more action with other Pokémon, rather than just your main or partner Pokémon all the time. The first special episode we have seen is called* Genius Igglybuff *and is set in the past. There is also one called* Into the Dark Future, *unsurprisingly set in the future!***

A New Pokémon?

Q Dear Professor Yew,
I got an email from a friend of mine in Japan recently that shows the poster of a new Pokémon movie over there. He is all excited because he says that there is a new Pokémon on the poster, because of the pointed ears. I think it looks just like Pichu, though. Do you know whether this is a new Pokémon or not?
From Harrison Keating, age 8, London

A ***Well, how cool to have a friend in Japan that sends you special Pokémon stuff, Harrison! Your friend is kind of right, but also kind of wrong. Let me explain. This is a special kind of Pichu called the Notched-Ear Pichu. This Pokémon is female only and enjoys eating Grepa Berries. What this suggests is that the Pokémon Company is planning to release more gender-specific Pokémon. There was a big fuss on TV in Japan when this Pokémon was first unveiled. They teased the audience by first putting a large question mark over the ear, then revealing it in a trailer for the movie.***

SEND IN YOUR QUESTION...

Do you have a burning question for our very own Professor Yew? Then send it to us at pokemonworld@imagine-publishing.co.uk, making sure you put 'Ask Professor Yew' in the subject line, or send it by post to...
Ask Professor Yew, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

CHEEKY CHEATS!

Grab yourself a bunch of cheats, tips and codes for Pokémon games and, this issue, the best of the new Nintendo DS releases...

Pokémon

Mystery Dungeon: Explorers of Time/Darkness

◎ WONDER MAIL CODES

Another bunch of codes for you, but you must ensure you have passed chapter ten to use these...

FN01 HWN· 00%F 8678 +XY@ &%#3	Unlock Kyogre in the Bottomless Sea. The reward for defeating it is the Water Harmonica that boosts the recruit rate for Water Pokémon.
FH0T HYNH R0QF 86N8 +SY@ &%YN	Unlock Heatran in the Giant Volcano. The reward for defeating it is the Fire Drum that boosts the recruit rate for Fire Pokémon.
CC#N KYFX W0Y0 9&Y2 =YYR @H92	Unlock the Lush Prairie.
78SR -H2M P0+4 Y6FY 1&Y+ #R9S	Unlock Gabite in the Maze Cave. The reward for defeating it is the Gabite's Scale that cures a young Shinx's sister's illness.
4MP= K98# CT%Y R@·· &P7% %K86	Unlock Articuno in the Mt. Avalanche Cave. The reward for defeating it is the Ice Flute that boosts the recruit rate for Ice Pokémon.
KNC& PXX2 W59% F=X6 @-6R 2RS7	Unlock the Serenity River.
#&S6 NY2& YJN= 1P57 F0MN MH7Y	Unlock Groudon in the Shimmering Desert. The reward for defeating it is the Earth Cymbal that boosts the recruit rate for Ground Pokémon.
HW+8 66%T 5S51 +J5Y 4-K# H@P·	Unlock Rayquaza in the Sky Stairs. The reward for defeating it is the Flying Pianaca that boosts the recruit rate for Flying Pokémon.
WNWY JXTK &5C1 4N3· P4NM 8K&C	Unlock Giratina in The Great Hole. The reward for defeating it is the Rock Megaphone that boosts the recruit rate for Rock Pokémon.

Ranger: Shadows of Almia

◎ CAPTURING REGIGIGAS

Want to grab Regigigas? Well first of all you must complete the Browser by getting the 266 regular Pokémon. Then head to the Ranger Union to be told about a whirlpool that has appeared in the Hippowdon Temple.

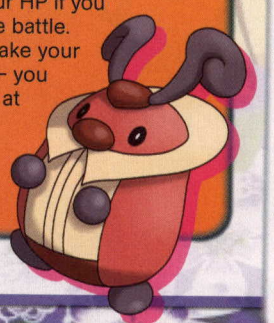
Set up your team before you head there. You must have Registeel, Regirock and Regice, so capture them if you need to. Add to this some Magneton and some Ground Pokémon.

Once at the temple, move on through until you reach the room with arrows. The whirlpool is in the middle of this room. Fall into the whirlpool and then place Registeel, Regirock and Regice on the pedestals to open up the route. Now prepare to battle Regigigas – this is the toughest battle in the entire game!

As Regigigas stomps around it will send out shockwaves that will steal 18HP from you if you are hit. It will then deliver one of five attacks for you to prepare for. The first is to make boulders fall from above, then there's an earthquake it creates in an X pattern, there's a mega-punch, a strong beam attack and rocks it sends out to the four corners. Take your time to defeat this Pokémon. Try charging up from a distance when Regigigas stands still and draw a bunch of circles around it before it can get going.

Watch out later, as more boulders will fall and they will be more frequent. The Ground Pokémon will help out with their PokéAssists, dealing damage and stopping Regigigas in his tracks. Magneton can help out by recovering your HP if you fall too low during the battle.

The best tip is to take your time and be patient – you will slowly chip away at this final Pokémon and complete your Browser!



NINTENDO DS™

Chrono Trigger

◎ DIFFERENT ENDINGS

Expand your fun with this great new Square-Enix game by unlocking all of this cool content...

Ending No.1 - Beyond Time	After reviving Crono at Death Peak, beat Lavos.
Ending No.2 - Reunion	When Crono is dead, beat Lavos.
Ending No.3 - The Dream Project	When starting a new game, or when in the Ocean Palace, beat Lavos.
Ending No.4 - The Successor of Guardia	When you have saved Leene and Marle, but before heading for the End of Time, beat Lavos.
Ending No.5 - Good Night	When you have been to the End of Time, but before going back to the Middle Ages, beat Lavos.
Ending No.6 - The Legendary Hero	When you arrive at the Middle Ages, but before you get the Hero's Badge, beat Lavos.
Ending No.7 - The Unknown Past	When you have the Hero's Badge, but before the Gate Key has been stolen, beat Lavos.
Ending No.8 - People of the Times	When you have got back the Gate Key, but before you give the Masamune to Frog, beat Lavos.
Ending No.9 - The Oath	You have given the Masamune to Frog, but before you fight Magus, beat Lavos.
Ending No.10 - Dino Age	After seeing off Magus, but before you take on Azala, beat Lavos.
Ending No.11 - What The Prophet Seeks	You have beaten Azala, but beat Lavos before Schala opens up the sealed door.
Ending No.12 - Memory Lane	The sealed door is open, but before the light to the pendant is restored, beat Lavos.
Ending No.13 - Dream's Epilogue	After the Time's Eclipse, beat the Dream Devourer.

Professor Layton and the Curious Village

◎ A HELPING HAND

Here are a few answers to move you along in the English version of the game, but try getting them yourself first...

Clock Hands answer: **10 times**
Four Digits answer: **2368**
Lunar Weight answer: **B**
Star in the Night Sky answer: **12**
Number Maze answer: **B**
A Tricky Inheritance answer: **150**
Five Borrowers answer: **D**
How Many Sweets answer: **9**

DESIGN A MONSTER!

Every month our postbag is bulging with brilliant pictures of monsters – many thanks to all of you who have sent your creations in. Here's a selection...

Evolution: Lugia and Raquaza
Lugizar
4
Pokémon type: Water/Fire/Dragon
Special attacks: Water Pulse, Dragon Rage, Wing Flap, Surf
Brief Description: This Pokémon was created when Lugia and Rayquaza clashed. The force created the Legendary Pokémon that everyone wants.

Ben Hickey, age 8, Australia

Evolution: None
Holloz
3
Pokémon type: Psychic/Steel/Fire
Special attacks: Spike Spray, Flame Wave, Solar Destruction
Brief Description: The spikes that cover this Pokémon's body protect him from close up attacks. People in the Sinnoh region say that every 60 years the Holloz absorb so much energy through their spikes that they can have Legendary power!

Ben Townsend, age 10, Colchester

Evolution: None
Magmortar Ex
2
Pokémon type: Fire/Dark
Special attacks: Hyper Beam, Fire Blast, Fireball Bazooka
Brief Description: Magmortar Ex is a one of a kind. He is the Legendary version of Magmortar. But Magmortar Ex is way more strong and tough.

Addison Harper, age 12, Barnsley

MONSTER OF THE MONTH!

Evolution: Unknown
Rubeon
1
Pokémon type: Grass/Fire
Special attacks: Fire Blitz, Razor Leaf, Solarbeam, Eruption
Brief Description: Rubeon lives in the plush meadows of Kanto, but only appears at 12 o'clock for at least two minutes each year on 21 February.

Liam Hawthorne, age 13, Stourport

SEND IN YOUR CREATION...

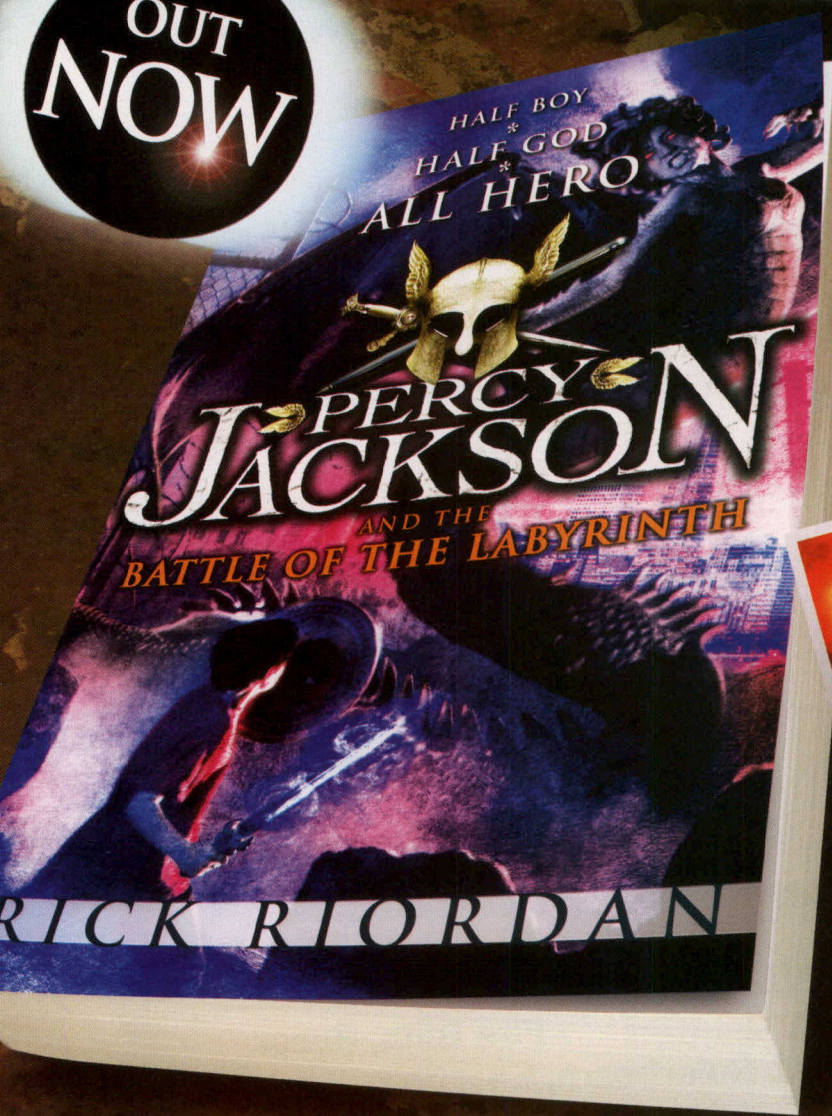
If you've drawn a grisly monster and you would like to share it with other Pokémon World readers, then either email it to pokemonworld@imagine-publishing.co.uk making sure you put 'Design-A-Monster' in the subject line, or send it by post to... Design A Monster, Pokémon World, Richmond House, 33 Richmond Hill, Bournemouth, Dorset, BH2 6EZ

Important
Sadly we can't return any of your drawings as it would take us all day just putting pictures in envelopes! We do try to print as many monsters as we can,

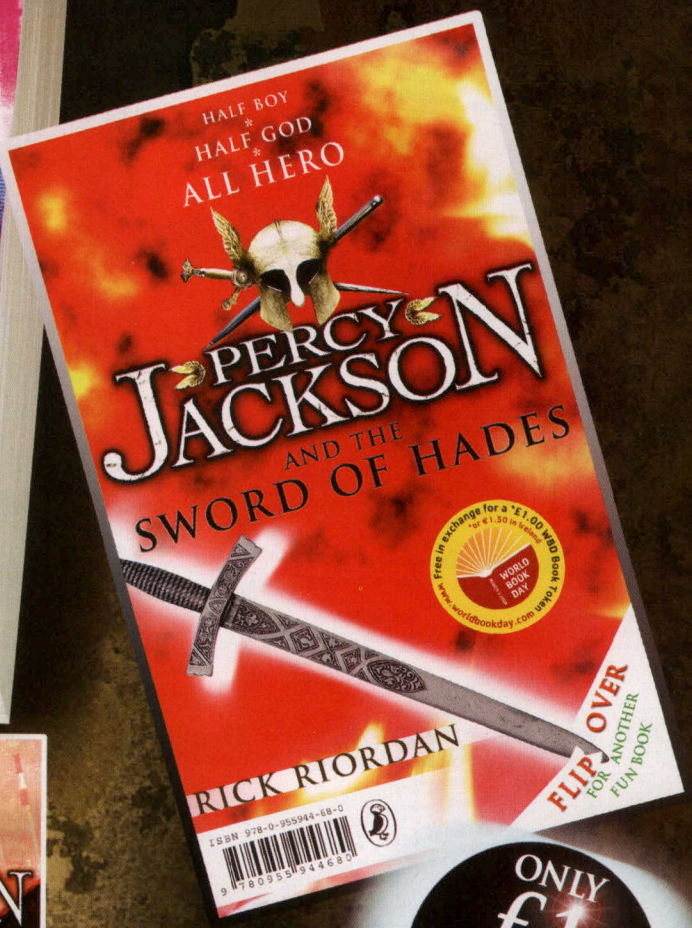
MEET PERCY JACKSON.

IF IT'S NOT ALGEBRA HE'S BATTLING, IT'S THOSE CHEERLEADER SLASH VAMPIRES . . .

OUT NOW



PERCY JACKSON



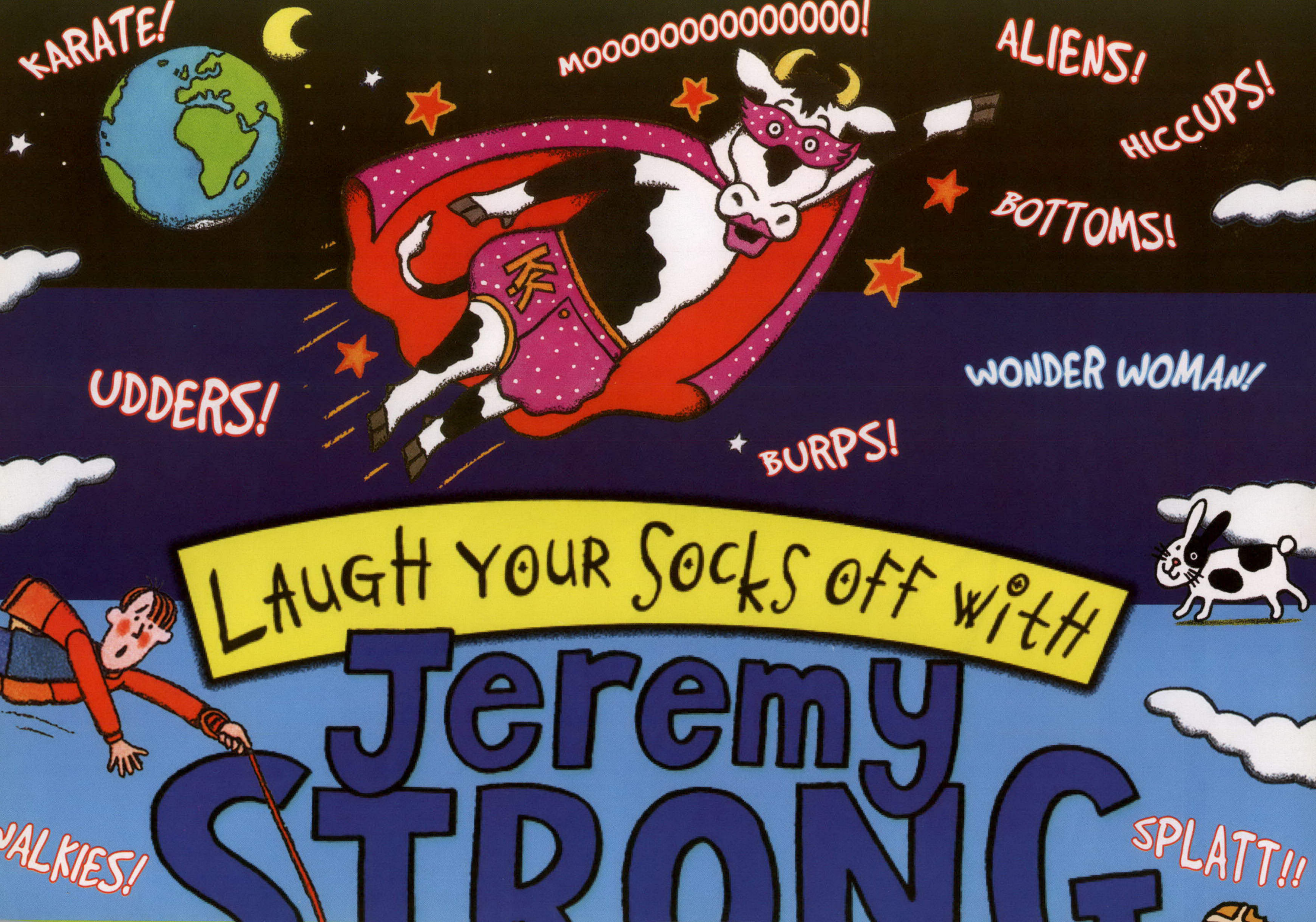
ONLY £1 WITH YOUR WORLD BOOK DAY VOUCHER

THE GREEK GODS ARE ALIVE AND KICKING GO TO

percyjackson.co.uk

AND SEE FOR YOURSELF

Illustrations © Steve Stone


KARATE!
MOOOOOOOOOOOOO!
ALIENS!
HICCUPS!
BOTTOMS!
UDDERS!
WONDER WOMAN!
BURPS!
LAUGH YOUR SOCKS OFF WITH
Jeremy
STRONG
SPLATT!!

Cover Illustrations by Nick Sharratt

Groudon Combat

This Continent Pokémon is not believed to evolve into or from any other Pokémon! Groudon has the amazing ability to expand entire continents and in days gone by has had a great conflict with Kyogre, a Pokémon that can expand the oceans!

POKÉMON
WORLD

WITHIN

7+

www.pegi.info

IGNITION entertainment
a UTV enterprise

AQ INTERACTIVE

NINTENDO DS™

©2008 BIRD STUDIO/MISTWALKER/AQI © 2008 Microsoft Corporation. All rights reserved.
Published by Ignition Entertainment Ltd. NINTENDO DS IS A TRADEMARK OF NINTENDO.

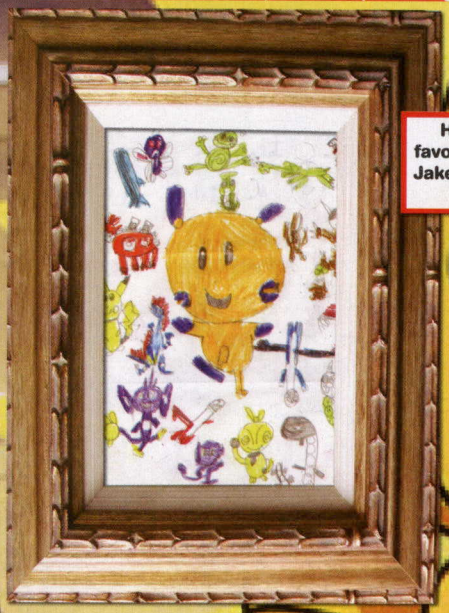
STRATEGY GUIDE AVAILABLE FROM
BRADYGAMES
www.bradygames.com
BLUE DRAGON PLUS
www.yourbluedragon.co.uk
AWAKEN THE
POWER

www.Pokémon
FaceOff.com
The number one Pokémon battling website is live!
Get your browser over to www.pokemonfaceoff.com now!

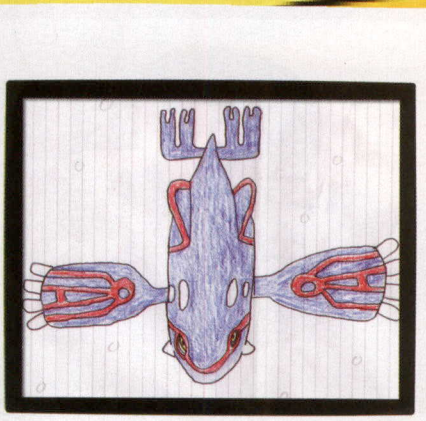
POKÉMON
WORLD

Pika-Pics

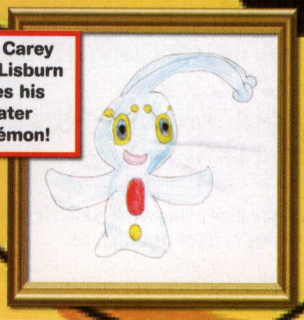
Take a look at some of the brilliant Pokémon pictures that have turned up in our postbag...



Here are all the favourite Pokémon of Jake Fisk, age 8 from the USA!

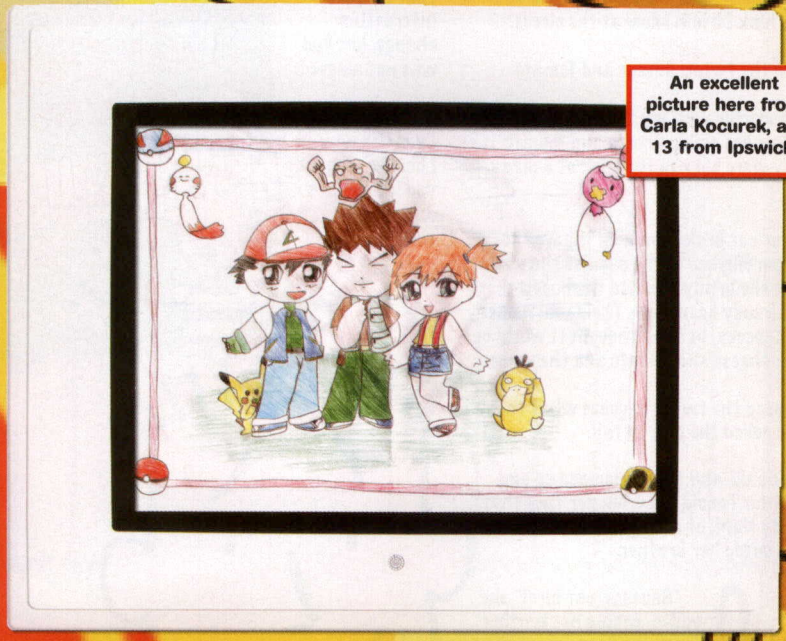


Kyogre is obviously the No.1 Pokémon of Alex Walker, age 10 from Bury.

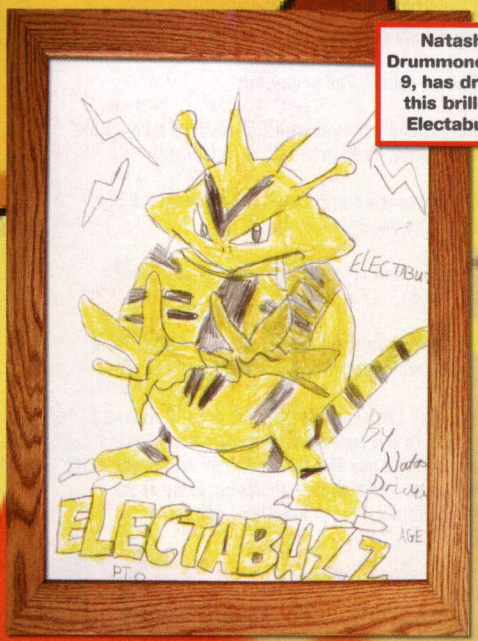


Max Carey from Lisburn loves his Water Pokémon!

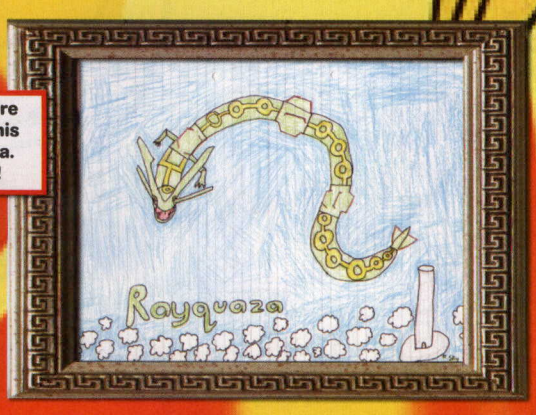
A lovely picture of Pikachu here, with a cool drink of lemonade. Sadly, it has no name on it! Always put your name on the back of your Pika Pics!



An excellent picture here from Carla Kocurek, age 13 from Ipswich.



Natasha Drummond, age 9, has drawn this brilliant Electabuzz!

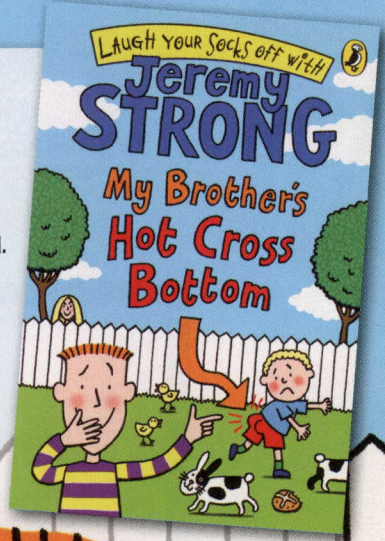


Another great picture from Alex Walker, this time it's a Rayquaza. Great going, Alex!

LAUGH YOUR SOCKS OFF WITH Jeremy STRONG

Things have gone crazy at Nicholas's house. His dad wants to hatch some fluffy yellow cheeping chicks, their new neighbour is a GIRL (she's trouble!) – AND his little brother Cheese's botty has turned red and spotty! No one knows WHY! Has he sat on a hedgehog?

It's all part of the Easter madness in Jeremy Strong's brand new book, My Brother's Hot Cross Bottom!



Chapter One: Inky Potatoes

"What on earth is it?" asked Mum, wrinkling her nose as she stared at the box. She always does that when she's puzzled by something and thinking hard. I don't see why wrinkling your nose helps. I've tried it at school when we have maths but it doesn't work.

Mum bent forward and peered at the big, plastic container. The bottom half was white, the top half clear. On the side was a dial and a switch. An electric plug hung off one corner like a bedraggled tail.

Dad stood there, hands on his hips, grinning with excitement. "Isn't it great?"

"I don't know," said Mum, "because you haven't answered my question yet. What is it?"

"Have a guess," Dad prompted.

Mum rolled her eyes and sighed. "It's a box, Ron," she said flatly. Dad's grin began to fail.

"Of course it's a box. Anyone can see it's a box, but what do you think it does?"

"It makes me cross," Mum shot back. "That's what it does."

Dad's grin vanished. "What do you mean? How can a box make you cross, for heaven's sake?"

"Because I don't know what it does, Ron, and I want you to tell me and stop asking me to guess when I haven't got the faintest clue and if you don't tell me very, VERY soon, I shall run away from home and join a circus. Anything for a quiet life."

Dad looked at me helplessly.

Mum wasn't going to play along with his little game so now he wanted me to have a go instead.

"Nicholas? What do you reckon?"

I shrugged. "Think I'll join Mum at the circus."

Dad turned to the twins, Cheese and Tomato.

If you are wondering why my four-year-old brother and sister are called Cheese and Tomato it's because they were born in the back of a pizza delivery van.

They were! Our car broke down on the way to hospital and Mum climbed in the back of the pizza van. By the time she finally reached the hospital, the twins had already been born. Their real names are James and Rebecca, but Dad thought it would be fun to call them Cheese and Tomato and the names have stuck.

Now Dad wanted the twins to guess what the box was. Cheese pulled the plug-in tail.

"Elephant," he said, and Tomato jumped up and down with laughter. I could tell from her face that she was trying to think of something as silly as possible so as to outdo her brother.

"Sausage-car-bird!" she yelled, pulling her brother onto the floor, where they rolled about in hysterics, repeating their nonsense in as many ways as they could think of. "Elephant-sausage!"

"Sock-bird-banana!"

At least that was an interesting change, but Dad was not amused.

"Sometimes I wonder why I bother with you lot. What's wrong with this family?"

Hello everyone,

Puffin, my publisher, asked me to write a story for Easter, so I sat down and tried to think of all the things that go on at Easter. I thought of eggs, chicks, rabbits, egg hunts – all sorts. Then my wife said: 'Don't forget hot cross buns'. And I immediately thought – not hot cross BUNS, how about hot cross BUMS!?

All I had to work out after that was how Cheese (Nicholas's little brother) would get a hot cross bottom. And if you are wondering exactly what a hot cross bottom is and how you get one, all you have to do is get hold of the book and read it. I hope it makes you laugh as much as I did when I wrote it. Poor Mr Tugg has to put up with a very annoying child, and this time it's not his neighbour – she's actually living in his house!

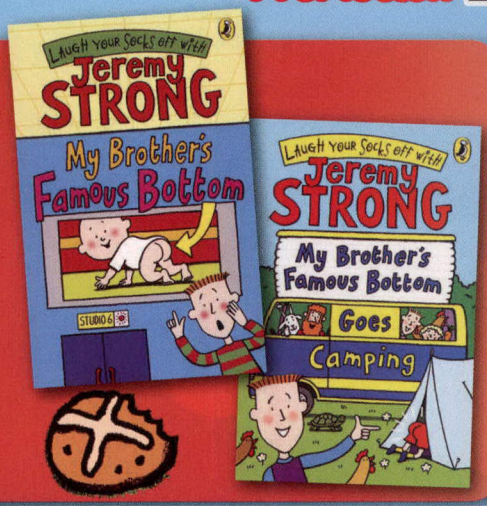
My favourite bit is when they all go down the garden singing. I won't tell you what they sing – you'll have to find out for yourself!

from Jeremy Strong

Competition time!

We've got a complete set of 25 HILARIOUS Jeremy Strong books for you to WIN!

There's been a hot cross explosion all over this issue of Pokémon World. Yikes! Count up how many buns there are throughout the magazine (clue: they look like the one below) and send your answers to pokemonworld@imagine-publishing.co.uk naming your email 'Jeremy Strong Compo', or pop a postcard in the post. The winner will be drawn at random. Please get your entries in to us by 2 April. Happy searching!



Write your own Krazy story like Jeremy Strong!

Fill in the blanks with the wildest things you can think of and then read it to your mates! Why not see who can make the funniest story? Here are some ideas for good words you can use:

PIE, EARWIG, CLEVER, QUICK, DIAMOND, SHINY, COOL, BOUNCE, CRAWL, ROLL, HEAVY, STICKY

The day I saved my teacher's _____

I was ____ing to school on _____ when I tripped over a _____ on the _____. It was half-hidden in a _____. I grabbed it by a _____ and pulled it free. It was really _____! I had no idea what to do with it, so I stuffed it in my _____ and carried on ____ing.

When I got to school, my friend _____ was already at the _____ next to mine, so I _____ly hid the ____ under my _____. Then my teacher, _____, turned up, looking like the _____ was about to _____!

"I've lost my _____," they wailed, "it was my very favourite and now it's gone! It was the _____est and the _____est _____ in the whole _____! I found it at a _____ and I had to pay _____ pounds for it!"

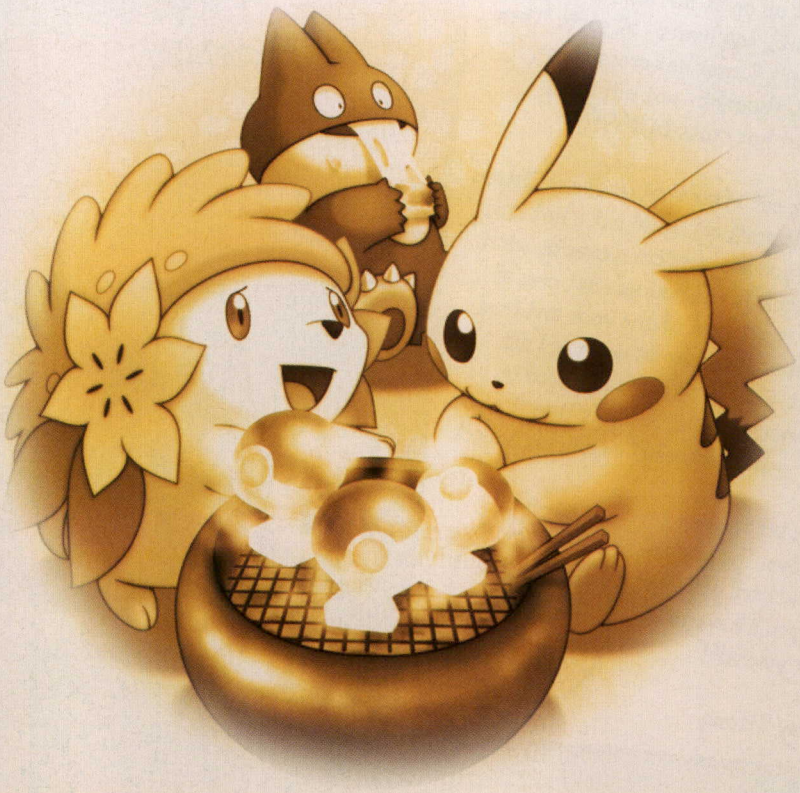
Well I wasn't going to hang around. I reached in to my _____ and pulled out the _____ while making a noise like a _____.

"Don't worry!" I _____ed, _____ing on to my desk, "I found it this morning on the way to school!"

I _____ it over my _____ and did a little _____. The result was _____! Everyone _____ed and threw their _____ in the air, and I was allowed to _____ because I'd saved my teacher's _____.

THE END!

Illustrations © Nick Sharratt



Save that Shaymin!

by Matthew Andrews, age 11

One day, Lapras was swimming around the moat of Ice Lake Town. She looked up at the gleaming ice turrets, the gentle waterways and the Pokémon swimming through it, and she thought to herself how lucky she was to be a citizen of this beautiful haven for Ice- and Water-type Pokémon. She watched the Wingull fly around the city, delivering messages to the other citizens.

Suddenly Lapras noticed something on the bank. She swam closer and saw Shaymin, a lovely Grass-type Pokémon, washing herself in the lake. She thought about the latest news about how that evil Darkrai was trying to kidnap Shaymin. She thought how brave Shaymin was. As a member of the Thinkers' Group as well as the Aqua Rescue Team, Lapras thought a lot.

Just then, there was a crack, and a black fog covered Shaymin. When the fog lifted, Darkrai was standing over Shaymin. He used Shadow Ball and knocked her flying, and then he used Hypnosis to send her to sleep. As Darkrai was just about to flee with Shaymin, Lapras sent a Hydro Pump into his back and knocked him over. Darkrai jumped back up and sent a Dark Pulse at Lapras, but Lapras went underwater and dodged the attack.

Lapras surfaced to find Darkrai engaged in battle with Rescue Team Ultra, who must have heard the fighting and run to the scene. This team of Lucario, Alakazam and Dragonite were known as the best rescue team in the world, and they lived up to their reputation! Lucario jumped over a Shadow Ball and used Aura Sphere on Darkrai, knocking him to the ground. As Darkrai struggled to get up, Dragonite hit him with

a Thunderbolt, and then Alakazam used Psybeam. Darkrai fell to the ground with a crash.

But Darkrai was not defeated that easily. He used a Huge Hypnosis to send everyone in the area to sleep. Alakazam, however, was too clever for Darkrai and he put up a Psychic Shield to defend himself from the dark power. He then used a psychic attack to knock Darkrai to the floor. A Confusion and Darkrai was finished.

Alakazam woke up his friends and Dragonite went to put a pair of handcuffs on Darkrai. But as he got near to Darkrai, the criminal vanished.

"Only one explanation," growled Lucario, "Darkrai has a partner-in-crime to get him out of tight spots like this." Dragonite nodded in agreement.

"But," said Alakazam, "we saved Shaymin, and that was the main objective." He turned to Lapras. "You have helped us to stop a wanted criminal and save a very precious Pokémon from his clutches. You have our thanks."

Lapras felt like her heart would burst with pride. She looked over to the spot where Shaymin was stirring, and felt even more proud. Shaymin pulled herself up and looked at Lapras and said, "Thank you, kind Lapras. I cannot do a lot to repay you, but you will always have my heartfelt thanks, and I am forever in your debt." Then Shaymin drew herself up and used her power, and Lapras had a crown of flowers, and felt better than she had ever done in her life.

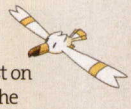
"Yes, well done Lapras," said Lucario, "but now we must take Shaymin to a safe place and continue our search for that Darkrai and his accomplice." With that Rescue Team Ultra ran with Shaymin into the woods, and they were gone from Lapras's sight.

Lapras swam back into Ice Lake Town and told all her friends what had happened. A few days later she received a message via Wingull-mail, asking her to join Rescue Team Ultra. She joined, and to this day she's thinking in Ice Lake or saving Pokémon. Shaymin travels the Pokémon world, giving gifts and spreading peace. As for Darkrai, he was never found and most believe that he has retired from his criminal life.

Pokémon starring in this story...

Shaymin
The flowers all over its body burst into bloom if it is lovingly hugged and senses gratitude.

Lapras
They have gentle hearts. Because they rarely fight, many have been caught. Their number has dwindled.



Wingull
It makes its nest on a sheer cliff at the edge of the sea. It has trouble keeping its wings flapping in flight. Instead, it soars on updrafts.

Darkrai
Although Darkrai will show nightmares to people and Pokémon within a radius of itself in self-defence, it has no malicious intent.

Lucario
A well-trained one can sense auras to identify and take in the feelings of creatures over half a mile away.

Alakazam
Alakazam created the spoons it holds in both hands through its psychic powers.

Dragonite
Dragonite is capable of circling the globe in just sixteen hours. It is a kind-hearted Pokémon that leads lost and floundering ships in a storm to the safety of land.

WIN! WIN! WIN!

SONIC and the Black Knight

WIN! A NINTENDO WII AND SONIC & THE BLACK KNIGHT GAMES!

Celebrate the new Sonic game with a shiny new Wii...

We love Sega. Last issue they gave us an Xbox 360 to give away, now it's a Wii! We've reviewed this great game over on page 15, but to win a copy and the chance of a new console simply send your answer to the question to pokemonworld@imagine-publishing.co.uk, naming your email 'Sonic Compo', or pop a postcard in the post.

What is the name of the developer that makes Sonic?

A. Sonic Masters
B. Sonic Programming
C. Sonic Team

Please get your entries in to us by 2 April. Good luck to all of you!

Competition Rules
1. All entries must be received by 2 April 2009 2. There is no cash alternative 3. The publisher's decision is final and no correspondence will be entered into. 4. No employee of Imagine Publishing Ltd, Crispy Chicken Publishing or any company with products on offer within this competition is eligible to enter. 5. Only one entry per person, per competition. 6. By entering, competitors agree to be bound by the rules and requirements of the competition. 7. You may be sent news about products and opportunities from

Nidoran

National Pokédex No. 32

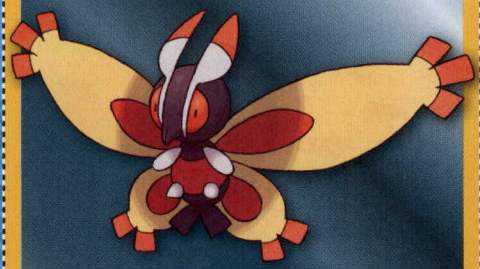
Type: POISON Classification: Poison Pokémon

Height: 1' 08" Weight: 19.8 lbs Ability: Poison Point & Rivalry

Description: It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.

Mothim

National Pokédex No. 414



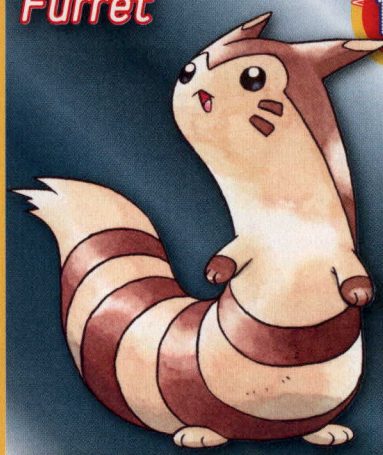
Type: BUG FLYING Classification: Moth Pokémon

Height: 2' 11" Weight: 51.4 lbs Ability: Swarm

Description: It does not keep a nest. It flies over fields and mountains in constant search of floral honey.

Furret

National Pokédex No. 162



Type: NORMAL Classification: Long Body Pokémon

Height: 5' 11" Weight: 71.6 lbs Ability: Run Away & Keen Eye

Description: The mother puts its offspring to sleep by curling up around them. It corners foes with speed.

Articuno

National Pokédex No. 144

Type: ICE FLYING Classification: Freeze Pokémon

Height: 5' 07" Weight: 122.1 lbs Ability: Pressure

Description: A legendary bird Pokémon. It can create blizzards by freezing moisture in the air.

Torchic

National Pokédex No. 255

Type: FIRE Classification: Chick Pokémon

Height: 1' 04" Weight: 5.5 lbs Ability: Blaze

Description: A fire burns inside, so it feels very warm to hug. It launches fireballs of 1,800 degrees F.

Golbat

National Pokédex No. 42

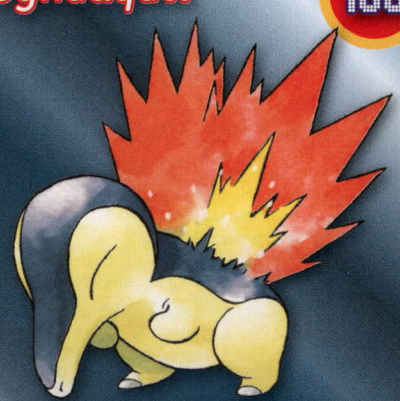
Type: POISON FLYING Classification: Bat Pokémon

Height: 5' 03" Weight: 121.0 lbs Ability: Inner Focus

Description: Once it starts sucking blood, it does not stop until it is full. It flies at night in search of prey.

Cyndaquil

National Pokédex No. 155



Type: FIRE Classification: Fire Mouse Pokémon

Height: 1' 08" Weight: 17.4 lbs Ability: Blaze

Description: It has a timid nature. If it is startled, the flames on its back burn more vigorously still.

Mudkip

National Pokédex No. 258

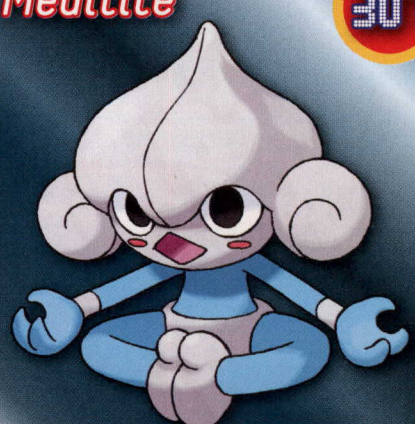
Type: WATER Classification: Mud Fish Pokémon

Height: 1' 04" Weight: 16.8 lbs Ability: Torrent

Description: To alert it, the fin on its head senses the flow of water. It has the strength to heft boulders.

Meditite

National Pokédex No. 307



Type: FIGHT PSYCHIC Classification: Meditate Pokémon

Height: 2' 00" Weight: 24.7 lbs Ability: Pure Power

Description: It never misses its daily yoga workouts, and it heightens its spiritual power through meditation.

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 85 ATTACK 76 DEFENSE 64 SP. ATT 45 SP. DEF 55 SPEED 90

Anime: In 'A Claim to Flame', Ash's Pikachu had a battle with a Furret owned by Salvador. It was in the Silver Conference.

Location: Evolve a Sentret to grab one of these Pokémon.

Evolution:
Basic > At Lv.15

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 70 ATTACK 94 DEFENSE 50 SP. ATT 94 SP. DEF 50 SPEED 66

Anime: In 'Some Enchanted Sweetening', Cheryl had a Mothim that helped to find the Amber Castle.

Location: You need to evolve a male Burmy to get a Mothim into your Pokédex.

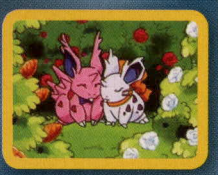
Evolution:
Basic > At Lv.20

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 46 ATTACK 57 DEFENSE 40 SP. ATT 40 SP. DEF 40 SPEED 50

Anime: In the episode 'Wherefore Art Thou, Pokémon?', Ralph had a male Nidoran that evolved into a Nidorino when it kissed Emily's female Nidoran.



Location: Get the PokéRadar out and check around Route 201 to find one of these Pokémon.

Evolution:
Basic > At Lv.16 > Moon Stone

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 75 ATTACK 80 DEFENSE 70 SP. ATT 65 SP. DEF 75 SPEED 90

Anime: When Ash had to battle in a rematch against Koga, Koga used a Golbat to battle Ash's Charmander.

Location: A common Pokémon. Try on Stark Mountain, Victory Road, Ravaged Path, Oreburgh Gate, Mt Coronet, Iron Island, Snowpoint Temple, Lost Tower, Turnback Cave and Route 227 at night.

Evolution:
Basic > At Lv.22 > Happiness

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 45 ATTACK 60 DEFENSE 40 SP. ATT 70 SP. DEF 50 SPEED 45

Anime: When Harrison started out he was given a Torchic by Professor Birch. It has since evolved into a Blaziken.

Location: There are no Torchic Pokémon in the DS games. You will need to use the Pal Park to transfer one.

Evolution:
Basic > At Lv.16 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 90 ATTACK 85 DEFENSE 100 SP. ATT 95 SP. DEF 125 SPEED 85

Anime: We saw an Articuno in the second Pokémon movie. Lawrence III tried to capture one, along with the other Legendary birds.

Location: You won't find one of these Pokémon in *Diamond* or *Pearl*, you will need to Trade to get one.

Evolution:
Does not evolve

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 30 ATTACK 40 DEFENSE 55 SP. ATT 40 SP. DEF 55 SPEED 60

Anime: 'A Meditite Fight' is the episode to check out to see one of these in the cartoon series. It was owned by a Trainer called Shauna.

Location: Routes 208, 210, 211, 216, 217 or Acuity Lakefront and Mt. Coronet are the places to check out to find one of these.

Evolution:
Basic > At Lv.37

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 50 ATTACK 70 DEFENSE 50 SP. ATT 50 SP. DEF 50 SPEED 40

Anime: Find the episode 'Get the Show on the Road' to see Mudkip's first ever appearance in the Pokémon anime. May used one to attack some Poochyena.

Location: Nope, no Mudkip in the DS games. Try the Pal Park Pond.

Evolution:
Basic > At Lv.16 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 39 ATTACK 52 DEFENSE 43 SP. ATT 60 SP. DEF 50 SPEED 65

Anime: We first saw a Cyndaquil in the episode 'Don't Touch That 'Dile'. It was a starter Pokémon that Professor Elm was giving out from his lab.

Location: The Pal Park is the only way to get one of these Pokémon into your DS games.

Evolution:
Basic > At Lv.14 > At Lv.36

Donphan

National Pokédex No. 232

Type: GROUND Classification: Armor Pokémon

Height: 3' 07" Weight: 265.0 lbs Ability: Sturdy

Description: It attacks by curling up, then rolling into its foe. It can blow apart a house in one hit.

Piplup

National Pokédex No. 393

Type: WATER Classification: Penguin Pokémon

Height: 1' 03" Weight: 11.5 lbs Ability: Torrent

Description: It lives along shores in northern countries. A skilled swimmer, it dives for over ten minutes to hunt.

Cherrim

National Pokédex No. 421

Type: GRASS Classification: Blossom Pokémon

Height: 1' 08" Weight: 20.5 lbs Ability: Flower Gift

Description: It is docile as a bud, but turns cheerful when it blooms. It folds back into a bud if sunlight wanes.

Aggron

National Pokédex No. 306

Type: STEEL ROCK Classification: Iron Armor Pokémon

Height: 6' 11" Weight: 793.7 lbs Ability: Sturdy & Rock Head

Description: While seeking iron for food, it digs tunnels by breaking through bedrock with its steel horns.

Slakoth

National Pokédex No. 287

Type: NORMAL Classification: Slacker Pokémon

Height: 2' 07" Weight: 52.9 lbs Ability: Truant

Description: It spends nearly all its time in a day sprawled out. Just seeing it makes one drowsy.

Dustox

National Pokédex No. 269

Type: BUG POISON Classification: Poison Moth Pokémon

Height: 3' 11" Weight: 69.7 lbs Ability: Shield Dust

Description: It violently flutters its wings to scatter toxic dust when attacked. It becomes active after sunset.

Swalot

National Pokédex No. 317

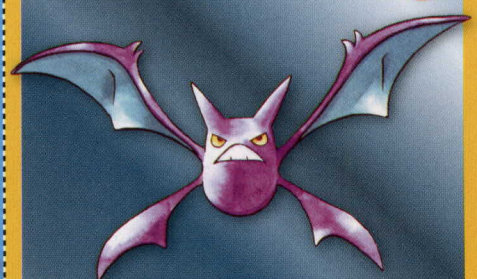
Type: POISON Classification: Poison Bag Pokémon

Height: 5' 07" Weight: 176.4 lbs Ability: Liquid Ooze & Sticky Hold

Description: It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.

Crobat

National Pokédex No. 169



Type: POISON FLYING Classification: Bat Pokémon

Height: 5' 11" Weight: 165.3 lbs Ability: Inner Focus

Description: A Pokémon that gained vastly enhanced flying performance by having its legs turn into wings.

Jigglypuff

National Pokédex No. 39

Type: NORMAL Classification: Balloon Pokémon

Height: 1' 08" Weight: 12.0 lbs Ability: Cute Charm

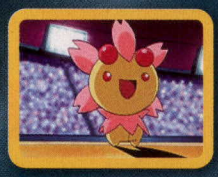
Description: When it wavers its big, round eyes, it begins singing a lullaby that makes everyone drowsy.

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 70 ATTACK 60 DEFENSE 70 SP. ATT 87 SP. DEF 78 SPEED 85

Anime: If you want to see lots of Cherrim together then check out the Pokémon movie 'The Rise of Darkrai'.



Location: In *Diamond*, *Pearl* and *Platinum* you will need to evolve yourself a Cherubi to get one of these into your game.

Evolution:
Basic > At Lv.25

Sprite: From *Diamond & Pearl*

Sprite: Back view

Base statistics:
HP 53 ATTACK 51 DEFENSE 53 SP. ATT 61 SP. DEF 56 SPEED 40

Anime: When Dawn arrived in Sinnoh, she started her journey with a Piplup. You can see this in the episode 'Following a Maiden's Voyage'.

Location: Near Lake Verity, Professor Rowan gives out a Piplup as a starter Pokémon.

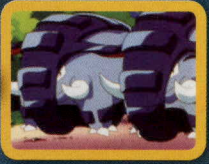
Evolution:
Basic > At Lv.16 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 90 ATTACK 120 DEFENSE 120 SP. ATT 60 SP. DEF 60 SPEED 50

Anime: The movie 'Mewtwo Strikes Back' has a Donphan that makes a brief appearance at the start.



Location: Evolve yourself a Phanpy to get a Donphan into your games.

Evolution:
Basic > At Lv.25

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 60 ATTACK 50 DEFENSE 70 SP. ATT 50 SP. DEF 90 SPEED 65

Anime: In the episode 'Seeing is Believing', Jessie had a Cascoon that evolved into a Dustox.

Location: In *Diamond* and *Pearl*, go to the Eterna Forest or to Routes 224 and 230 to find one of these Pokémon.

Evolution:
Basic > At Lv.7 > At Lv.10

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 60 ATTACK 60 DEFENSE 60 SP. ATT 35 SP. DEF 35 SPEED 30

Anime: In 'Love, Petalburg Style', Norman has a Slakoth. It is a strong battling Pokémon.

Location: This is a swarm Pokémon. Try around the Eterna Forest to find one.

Evolution:
Basic > At Lv.18 > At Lv.36

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 70 ATTACK 110 DEFENSE 180 SP. ATT 60 SP. DEF 60 SPEED 50

Anime: You can see Aggron's first appearance in 'A Hole Lotta Trouble'. Steven Stone owns one.

Location: Evolve a Lairon in *Pokémon Diamond* to get an Aggron into your game.

Evolution:
Basic > At Lv.32 > At Lv.42

Sprite: From *Diamond & Pearl*

Sprite: From *Red & Blue*

Base statistics:
HP 115 ATTACK 45 DEFENSE 20 SP. ATT 45 SP. DEF 25 SPEED 20

Anime: Throughout the Johto series of the Pokémon TV show, a wild Jigglypuff follows Ash and the gang around.

Location: These are rare Pokémon. Try around the Trophy Garden or transfer one to the Pal Park, where it will appear in the Field.

Evolution:
Basic > Happiness > Moon Stone

Sprite: From *Diamond & Pearl*

Sprite: From *Gold & Silver*

Base statistics:
HP 85 ATTACK 90 DEFENSE 80 SP. ATT 70 SP. DEF 80 SPEED 130

Anime: Caught as a Zubat, Brock had a Crobat that he gave to his brother Forrest. You can see one in 'Pokémon Ranger and the Kidnapped Riolu!'.

Location: Evolving a Golbat is the only way to get a Crobat into your DS *Diamond* or *Pearl* games. In *Platinum* it is on the Mountain.

Evolution:
Basic > At Lv.22 > Happiness

Sprite: From *Diamond & Pearl*

Sprite: From *Ruby & Sapphire*

Base statistics:
HP 100 ATTACK 73 DEFENSE 83 SP. ATT 73 SP. DEF 83 SPEED 55

Anime: 'Deceit and Assist' is the episode where we first see a Swalot in the Pokémon anime. It belonged to a Coordinator called Anthony.

Location: There are none of these Pokémon in the DS games, so you will need to evolve a Gulpin.

Evolution:
Basic > At Lv.26

BEN 10 ALIEN FORCE™
THE GAME
GO FULL FORCE!
In Stores Now!
EXCLUSIVE PLAYABLE ALIENS!
Play as Swampfire and Humungousaur on all systems PLUS Big Chill, Jet Ray and Spidermonkey on the Wii, PlayStation®2, and PSP™ (PlayStation®Portable), OR Echo Echo, Goop and ChromaStone on the Nintendo DS!
*Co-op play exclusive to PlayStation®2 and Wii versions. PlayStation®2 system and Wii screenshots shown.
www.Ben10theVideogame.com
PlayStation Portable
PlayStation.2
Wii
NINTENDO DS.
CARTOON NETWORK
D3PUBLISHER
PG
CARTOON NETWORK, BEN 10 ALIEN FORCE, the logos and all related characters and elements are trademarks of and © of Cartoon Network (s09)
D3Publisher and it's logo are trademarks or registered trademarks of D3Publisgher of America, Inc. "PlayStation" and PSP are trademarks or registered trademarks of Sony Computer Entertainment Inc. NINTENDO DS, Wii AND THE Wii LOGO ARE TRADEMARKS OF NINTENDO. All other trademarks and trade names are properties of their respective owners. Some features not available on all platforms.

Pokémon TRADING CARD GAME

Rule Breakers & Game Makers

Part two of our guide to the Modified Formats most useful game breaking cards...

Last issue we explained that all games have rules that regulate how you play them. The Pokémon Trading Card Game (PTCG) is no exception, but we also told you that there are ways around the rules of the game, and that...

"Where the text on a Card overrules the Rulebook, the Card Text takes precedence."

With that in mind we looked at some of the cards that could break the basic rules of the game and in this issue we continue to look at how the rules can be broken or bent by the text on our Pokémon, Trainer, Supporter and Stadium Cards.

We finished last issue on page nine of the Rulebook; taken from the Stormfront 'Dark Rampage' theme deck. We looked at how you could get round the rules on Evolving Pokémon and how Rare Candy allowed you to evolve from a basic Pokémon straight to a stage two Pokémon.

Since that last issue, the Diamond & Pearl Platinum set has been released and it has added another game-breaking card that gets round the rules on evolving. And this one is aimed at evolving a Pokémon as soon as it comes into play or is evolved.

STADIUM
Broken Time-Space
This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.
Each player may evolve a Pokémon that he or she just played or evolved during that turn.

Broken Time-Space is a Stadium card that allows you and your opponent to evolve a Pokémon the turn you first play it or evolve it. This means, for example, that you could evolve a just-played Baltoy straight into a Claydol and then use its Poké-Power to draw more cards, or to evolve a basic like Machop to Machoke and then evolve straight into Machamp without stopping!

It does have the drawback of allowing your opponent to do the same, but if you combine it with other Stadiums to replace it, or use cards that can remove Stadiums from play, then there is no reason why you cannot enjoy the benefits of Broken Time-Space while denying them to your opponent.

TRAINER
Level Max
Flip a coin. If heads, search your deck for a Pokémon LV.X that levels up from 1 of your Pokémon, and put it onto that Pokémon. (This counts as leveling up that Pokémon.) Shuffle your deck afterward.

Platinum also brings us a new twist on Level X Pokémon and Levelling Up. Normally Levelling up works a little like evolving, with the added complication that you can only level up when a Pokémon is active. Well, Diamond & Pearl Platinum has a way around this restriction in the form of a new trainer card 'Level Max'.

'Level Max' not only searches your deck for a LV.X Pokémon, it also allows you to attach it to your Pokémon, to 'Level Up' regardless of whether it is active or not, and you can even Level Up a Pokémon that you have just played! The only downside is that you have to flip a coin and get heads to use it. So if you do decide to play Level Max in your deck, our advice is to play four on them.

Leaving last issue and the rules on evolving behind us, we can move on and break another fundamental rule of the game now. On page nine of the Rule Book we are informed about attaching Energy to our Pokémon...

"Take an Energy card from your hand and place it under one of your Pokémon in play, either your Active Pokémon or one of your Benched ones, but NOT both."

We are also told that...

"Unlike most of the other things you can do during your turn, you may do this only once during your turn."

So just how do we play more than one Energy card a turn? By using a selection of the best rule breakings and game makers that allow us to play two or more Energy cards every turn. Those rule breakers will help us accelerate our energy placement and speed up the game so that we can use

Leafeon LV.X
HP 110
LEVEL UP
Poké-Power
Energy Forcing
Once during your turn (before your attack), you may attach an Energy card from your hand to 1 of your Pokémon. This power can't be used if Leafeon is affected by a Special Condition.
Verdant Dance 30+
Does 30 damage plus 10 more damage for each Energy attached to all of your Pokémon.

large costly attacks early on in the game to deliver knockout blows to our opponent.

Togekiss is one of the most obvious Pokémon to use to break the 'one Energy card a turn' rule. In the current Modified Format it, Leafeon LV.X and Weavile probably account for around 80 per cent of the energy acceleration cards currently used.

Ditto's previous Hot Picks have featured all three Pokémon. Togekiss, for example, can be combined with cards like Magmortar and Tyranitar, and this can result in some blistering attacks early on in a game. The call of 'Togepi Rare Candy Togekiss' is rarely heard without an opponent gasping at the potential leap ahead in energy placement that maybe about to be made.

The reason for that sharp intake of breath is because Togekiss has the 'Serene Grace' Poké-Power that says…

"Once during your turn, when you play Togekiss from your hand to evolve one of your Pokémon, you may look at the top ten cards of your deck, choose as many basic Energy cards as you like, and attach them to your Pokémon in any way you like. Put the other cards back on top of your deck. Shuffle your deck afterwards."

Togekiss sometimes pulls no Energy Cards at all with 'Serene Grace', but more often than not there will be two or more Energy Cards in the ten from the top and that together with your normal energy drop can power up any of your big Basic or Evolved Pokémon.

Meanwhile Weavile and Leafeon LV.X work a little differently. Weavile uses an attack 'Shadow Charge' that, for no energy, will allow you to…

"Search your deck for up to two Dark Energy cards and attach them to any of your Pokémon in any way you like. Shuffle your deck afterwards."

With Weavile you do not have to rely on any element of luck, you can actually search your deck for the Energy Cards and they can be Basic or Special Dark energy Cards!

When combined with Tyranitar, Weavile can be a deadly Energy accelerator, helping to power up the big bad beast in just two turns.

And if we want to add one Dark Pokémon like Blissey to the mix, then Weavile can not only help power them up ready to attack but, by using the 'Dark Engage' Poké-Power, we can change them in to a Dark-type Pokémon, allowing them to benefit from Special Dark Energy cards, too.

Imagine using Weavile to power up a Shaymin with the 'Energy Blow' attack; not only could you get plus ten damage for each Dark Energy attached to Shaymin, but if you attached Special Dark Energy and then used Dark Engage to turn Shaymin into a Dark Type you could get another plus ten for each Special Dark Energy attached as well.

Where Weavile uses an attack to pull Dark Energy from your deck, Leafeon LV.X enables us to play an extra Energy card from our hands to our Pokémon in play. It has been used to help accelerate all sorts of decks to victory, and Magmortar variants have famously used Leafeon LV.X and the 'Energy Forcing' Poké-Power.

So once you have Leafeon LV.X on your bench you can attach two energy of any type from your hand to

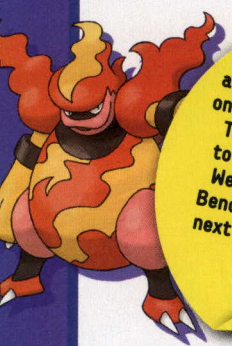
Energy Forcing – "Once during your turn (before your attack), you may attach an Energy card from your hand to one of your Pokémon. This power can't be used if Leafeon is affected by a Special Condition."

Dark Engage – "Once during your turn (before your attack), you may use this power. Each of your Active Pokémon's type is Dark until the end of your turn. If that Pokémon is no longer your Active Pokémon, this effect ends."

your Pokémon in play. The reason this works especially well when combined with Magmortar and Magmortar LV.X is because of the synergy between the cards. Magmortar from Secret Wonders has the Poké-Body 'Flame Body' that says...

"When you attach a Fire Energy card from your hand to Magmortar, remove two damage counters from Magmortar."

So if you use Leafeon LV.X to attach two Basic Fire Energy cards from your hand to Magmortar you can remove 40 Damage from it. And accelerating energy placement on Magmortar means you can Level Up and use this...



Flame Blaster – "Discard 2 Fire Energy attached to Magmortar. Choose one of your opponent's Pokémon. This attack does 100 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) During your next turn, Magmortar can't use Flame Bluster."

As you can see with Weavile and its 'Shadow Charge' attack, it is not just Poké-Powers and Poké-Bodies that can accelerate energy attachment. There are a number of Pokémon with attacks that can speed up energy placement.

Groudon and Kyogre can attack with their no energy attacks, 'Drought and Drizzle', to place two Fighting or two Water energy respectively from your hand on to one of your Pokémon. Luxray, Rotom and Blissey all have attacks that can add energy from your discard pile to your Pokémon, in the case of Luxray and Blissey to themselves and for Rotom to one of your Pokémon in play. Magnezone can also attach energy from your discard pile to your Pokémon using the 'Super Connectivity' Poké-Power...

"Once during your turn (before your attack), you may search your discard pile for a Lightning or Metal Energy card and attach it to your Active Pokémon. Then put one damage counter on that Pokémon. This power can't be used if Magnezone is affected by a Special Condition."

Finally, we round up part two of our look at the rule breakers and game makers with a Pokémon that makes a virtue of giving your opponent a prize card

in return for accelerated Energy placement and healing. Regigigas LV.X has the Poké-Power 'Sacrifice'. With it, this big Basic Pokémon can power itself up from the discard pile and then blow opposing Pokémon away with a big attack that discards a card from the opponents hand and deck at the same time!

Poké-Power 'Sacrifice' – "Once during your turn (before your attack), you may choose one of your Pokémon in play and that Pokémon is Knocked Out. Then, search your discard pile for up to two basic Energy cards, attach them to Regigigas, and remove 8 damage counters from Regigigas. This power can't be used if Regigigas is affected by a Special Condition."

Regigigas LV.X with Sacrifice is one of the most powerful Basic Pokémon in the current format, using cards to switch it to the bench, and, either sacrificing the Active Pokémon or retreating it, Regigigas is able to stay in Play and attack time and time again. It is the acceleration of energy placement coupled with the healing power of 'Sacrifice' that enables it to one-hit Knock Out Pokémon early in a game. As we have shown you, being able to break the rules on energy placement allows you to hit harder earlier in a game and to deliver a blow to your opponent that they may never recover from.

So next time you build a Pokémon deck, look for those Rule Breakers and Game Makers that can help you get ahead in the energy stakes and power your Pokémon up faster for the win!

UK Organised Play Continues To Grow

Check out the new leagues that have been added!

Pokémon Organised Play for the PTCG continues to grow, with new leagues being added to the roster all the time. Hull is the latest city to benefit from this growth, with a new league being created as this issue goes to press. It joins the 24 UK Trading Card Game Leagues that are already up and running.

If you want to find a league near you or you want to contact Organised Play to arrange a local league in your area, go to the Pokémon TCG League pages and league locator at... www.op.pokemon-tcg.com/league/locator

Platinum Price Rise

Hike in prices across the UK range of boosters...

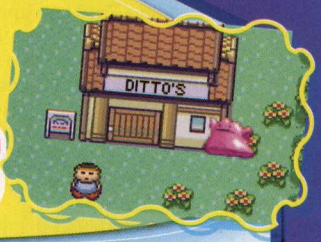
As Platinum boosters start hitting the shelves, players and Pokémon fans across the UK will be waking up to a price rise in the cost of Platinum and other Pokémon TCG Set Boosters.

The poor value of the pound against other currencies,

particularly the US dollar and the euro, has meant a big increase in the cost of stock to retailers across the UK. You can now expect your Pokémon TCG Boosters to cost from £3.50 to £3.99 per Booster. Theme Decks are priced from £9.49 upwards and currently the Giratina theme deck is outselling Shaymin, although both Theme Decks are popular buys.

Despite the price rise, Platinum seems to be selling well and as the set is full of useful Pokémon and Trainers, it seems that players and fans think that it is worth paying that bit extra to get hold of the latest card set.

Ditto's Hot Picks



Nationals Date and Venue Confirmed!

Time to find out when the UK Nationals are going to take place...

Exciting news! We can now confirm that the UK Nationals will be held on Saturday 30 May at the Lake View Conference Centre, Thorpe Park. Lake View is an award-winning, state-of-the-art events venue that offers 940 square metres of space overlooking a private landscaped garden and lake.

Thorpe Park is within easy reach of London; from the M25 you can take either junction 11 or 13 then you follow the signs to Thorpe Park. Car parking on site is free and entry to UK Nationals and Lake View is also free.

For those coming by public transport, there are regular South West trains that run from Waterloo direct to Staines, where a shuttle service is provided between the station and Thorpe Park.

Entry to Nationals will once again be open to all, with no need to qualify. But players wanting to attend are advised to pre-register and book their place in advance. This will ensure you are not disappointed, otherwise if you risk just turning up on the day you may be turned away should the Lake View venue be full.

Our advice is to avoid being turned away, make sure you pre-register and book your place by emailing or calling UK Pokémon Organised Play... uknationals@dnagames.org.uk or telephone 01276 780192.

Lake View Conference Centre
Thorpe Park
Staines Road
Chertsey
Surrey
KT16 8P

Shaymin Steals The Show!

There can be little doubt in any Pokémon TCG fan's mind that Shaymin is the star in the Platinum Set. In its five different guises it dominates the set and it ran wild at the pre-releases. If you were lucky enough to pull the 'Energy Blow' Shaymin (#38/127), then you were handed a card that a limited pre-release card pool uses its attack each turn with increasing amounts of damage, or that attack that sits on the bench while you powered it up ready to strike with a One Hit Knock Out. Of course, the Aromatherapy attack was useful too, and could strike for a solid 40 damage and then remove two damage counters from each of your Pokémon in play.

Shaymin LV.43
HP 70
BASIC
Flower Aroma
Remove 2 damage counters from Shaymin. The Defending Pokémon is now Asleep.
10
Damage Aid
If the Defending Pokémon is affected by a Special Condition, this attack does 30 damage plus 50 more damage. Then, remove all Special Conditions from the Defending Pokémon.
30+
Shaymin LV.X
HP 100
LEVEL-UP
Poké-Body
Thankfulness
Each of your Pokémon (excluding any Shaymin) gets +40 HP. You can't use more than 1 Thankfulness Poké-Body each turn.
Seed Flare
Choose as many Energy cards from your hand as you like and attach them to your Pokémon in any way you like. If you do, this attack does 40 damage plus 20 more damage for each Energy attached in this way.
40+
×2
-20

But there was one card that everyone seemed to be after – Shaymin Sky Forme LV.X, trading since the pre-releases has been brisk and we are sure Shaymin Sky Forme will make a big showing at the upcoming Spring Battle Road tournaments.

Shaymin Sky Forme LV.X has the 'Revenge Seed' Poké-Body that adds 60 damage to an attack by Shaymin Sky Forme LV.X if one of your Pokémon was knocked out by your opponent's Pokémon on his or her last turn.

That means Shaymin LV.X could use the 'Energy Flare' attack and do 110 damage for just two Energy!

Shaymin may be the must-have card from the Platinum set, but it is not necessarily the card to beat! Many talented players were trying to trade for another level X Pokémon; Dialga G LV.X SP is a Hot Pick right now and it can turn off Shaymin's 'Revenge Seed' Poké-Body with its own Poké-Body, 'Time Crystal'.

> "Each Pokémon (both yours and your opponent's, excluding Pokémon SP) can't use any Poké-Bodies"

This is an outstanding Poké-Body that negates the Poké-Bodies of troublesome Pokémon like Mewtwo LV.X and 'Psybarrier' Azelf LV.X with 'Psychic Aura' Poké-Body and, of course, Shaymin Sky Forme LV.X and 'Revenge Seed'.

Ditto can see Dialga G LV.X SP becoming a staple in decks that look to minimise the effects of Poké-Bodies; it could well replace Palkia LV.X in Regigigas Decks and in other decks too, while SP decks may rise to dominance of the back of its awesome Poké-Body.

Two new Stadiums made a showing at the pre-releases too, 'Broken Time-Space' and 'Miasma Valley' seem to be very playable. Ditto can see 'Broken Time-Space' becoming another staple card in many decks, especially where there are stage two evolutions to be got out quickly and 'Miasma Valley' will most likely see play in damage swap decks that utilise Cresselia LV.X.

'Poké Turn' and 'Cyrus's Conspiracy' also look good, solid picks and were certainly used in abundance during the pre-releases. 'Level Max' looks likely to see some play even if you need four in a deck to really make their boost to levelling up your Pokémon work. Meanwhile 'Looker's Investigation' was a much-played draw card at the pre-releases and may well make it into decks. It will help control your opponent's hand, give you an insight into what they may play next and act as a good solid draw card, too.

STADIUM
Miasma Valley
This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.
Whenever any player puts a Basic Pokémon (excluding ◆ or ◆ Pokémon) from his or her hand onto his or her Bench, put 2 damage counters on that Pokémon.

SUPPORTER
Cyrus's Conspir
SUPPORTER
Looker's Investigation
You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.
Look at your opponent's hand, then choose you or your opponent. That player shuffles his or her hand into his or her deck and draws up to 5 cards.
STADIUM
Miasma Valley

Rainbow Energy makes a welcome return and it is sure to replace Multi energy in most decks that run multiple Energy Types. And continuing on from Stormfront the chase cards in this set include three more Special Holos and the 'Electabuzz', 'Hitmonchan' and 'Scyther' Pokémon reprinted in their original forms.

Ditto's Hot Pick Deck this month utilises two Pokémon that have attracted a lot of attention over the last month and, like Shaymin (Sky Forme) LV.X and Dialga G SP LV.X, were heavily traded at the Platinum pre-releases.

Blastoise and Delcatty seem to have a natural affinity to each other, their complementary Poké-Powers 'Dig Well' and 'Power Circulation look made for each other.

'Dig Well' allows you to look at the top three cards of your deck and choose as many water energy as you like and attach them to your Pokémon in anyway you like. Think of it as a mini version of Togekiss's 'Serene Grace' Poké-Power. Whilst Delcatty's Poké-Power 'Power Circulation' allows you to search your discard pile for up to two energy cards and put them on top of your deck in any order.

So if you combine both powers with cards like Felicity's Drawing, which allow you to discard cards to draw cards, you can easily stock up your discard pile with Energy, use 'Power Circulation' to put two Energy Cards back on top of your deck and then use 'Dig Well' to draw them and attach them to your Pokémon in play.

Electabuzz LV.35 HP 70
Thundershock
Flip a coin. If heads, the Defending Pokémon is now Paralyzed.
Thunderpunch
Flip a coin. If heads, this attack does 30 damage. If tails, Electabuzz does 10 damage to itself.
Scyther LV.25 HP 70
Swords Dance
During your next turn, Scyther's Slash attack's base damage is 60.
Slash 30
Hitmonchan LV.33 HP 70
Jab 20
Special Punch 40
Blastoise LV.60 HP 130
Dig Well
Aqua Press 20+
Double Launcher
Delcatty LV.53 HP 90
Power Circulation
SUPPORTER
Felicity's
Discard up to 2 cards from your hand. If you discard 1 card, draw 3 cards. If you discard 2 cards, draw 4 cards.
Dialga LV.72 HP 100
Reverse Time
Time-Space Traveling 50

BLAST KITTY DECK LIST

21 Pokémon
3 x Squirtle (Secret Wonders 112/132#)
2 x Wartortle (Secret Wonders #75/132)
3 x Blastoise (Platinum #2/127)
3 x Skitty (Platinum #93/127)
3 x Delcatty (Platinum #4/127)
2 x Baltoy (Great Encounters #60/106)
2 x Claydol (Great Encounters #15/106)
2 x Dialga (Platinum #5/127)

21 Trainers
4 x Felicity's Drawing
4 x Roseanne's Research
3 x Bebe's Search
1 x Luxury Ball
4 x Rare Candy
2 x Switch
1 x Warp Point
2 x Night Maintenance

18 Energy Cards
15 x Water Energy
3 x Call Energy

Some variants of the deck also play the Platinum Dialga (#5/127) with its Poké-Power 'Reverse Time'; this allows you to search your discard pile for up to three Pokémon (excluding Pokémon LV.X) and/or Basic Energy Cards and put them on top of your deck in any order. Dialga becomes a backup to Delcatty and a useful addition to the deck.

The deck attacks with Blastoise and uses either of its attacks as needed. We like to spread damage with 'Double Launcher' and the rinse and repeat. But equally you can pile up the damage with an 'Aqua Press' attack for a one-hit Knock Out.

That is all the Platinum Picks we have space for this issue, we hope you have fun trying out Blast Kitty at your league, at a POP Tournament or just playing with friends. Ditto thinks the deck is a real Blast! Have fun and look out for more Hot Picks next issue.

Next issue we will be bringing you the Pokémon World Guide to UK Nationals 2009, more on the Pokémon TCG Rule Breakers and Game Makers, more PTCG News and, of course, Ditto's latest Hot Pick.

PLATINUM

Set Checklist

Tick off the Platinum expansion set cards as you collect them...

Got it?	No.	Name	Type
	#1/127	Ampharos	★H
	#2/127	Blastoise	★H
	#3/127	Blaziken	★H
	#4/127	Delcatty	★H
	#5/127	Dialga	★H
	6	Dialga	★H
	7	Dialga G	★H
	8	Gardevoir	★H
	9	Giratina	★H
	10	Giratina	★H
	11	Manectric	★H
	12	Palkia G	★H
	13	Rampardos	★H
	14	Shaymin	★H
	15	Shaymin	★H
	16	Slaking	★H
	17	Weavile G	★H
	18	Altaria	★
	19	Banette	★
	20	Bastiodon	★
	21	Beautifly	★
	22	Blissey	★
	23	Dialga	★
	24	Dugtrio	★
	25	Dustox	★
	26	Empoleon	★
	27	Giratina	★
	28	Giratina	★
	29	Golduck	★
	30	Gyarados G	★
	31	Infernape	★
	32	Kricketune	★
	33	Lickilicky	★
	34	Ludicolo	★
	35	Luvdisc	★
	36	Ninetales	★
	37	Palkia	★
	38	Shaymin	★
	39	Torterra	★
	40	Toxicroak G	★
	41	Bronzong G	◆
	42	Cacturne	◆
	43	Carnivine	◆
	44	Cascoon	◆
	45	Combusken	◆
	46	Cranidos	◆
	47	Crobat G	◆
	48	Flaaffy	◆
	49	Grotle	◆
	50	Houndoom G	◆
	51	Kirlia	◆
	52	Lombre	◆
	53	Lucario	◆
	54	Mightyena	◆
	55	Mismagius	◆
	56	Monferno	◆
	57	Muk	◆
	58	Octillery	◆
	59	Prinplup	◆
	60	Probopass	◆
	61	Seviper	◆
	62	Shieldon	◆
	63	Silcoon	◆
	64	Vigoroth	◆
	65	Wartortle	◆
	66	Zangoose	◆
	67	Cacnea	●
	68	Carnivine	●
	69	Chansey	●
	70	Chimchar	●
	71	Combee	●
	72	Diglett	●
	73	Dunsparce	●
	74	Electrike	●
	75	Grimer	●
	76	Happiny	●
	77	Honchkrow G	●
	78	Kricketot	●
	79	Lapras	●
	80	Lickitung	●
	81	Lotad	●
	82	Mareep	●
	83	Misdreavus	●
	84	Nosepass	●
	85	Piplup	●
	86	Poochyena	●
	87	Psyduck	●
	88	Purugly G	●
	89	Ralts	●
	90	Remoraid	●
	91	Riolu	●
	92	Shuppet	●
	93	Skitty	●
	94	Skuntank G	●
	95	Slakoth	●
	96	Squirtle	●
	97	Swablu	●
	98	Tauros	●
	99	Torchic	●
	100	Torkoal	●
	101	Turtwig	●
	102	Vulpix	●
	103	Wurmple	●
	104	Broken Time-Space	◆
	105	Cyrus's Conspiracy	◆
	106	Galactic HQ	◆
	107	Level Max	◆
	108	Life Herb	◆
	109	Looker's Investigation	◆
	110	Memory Berry	◆
	111	Miasma Valley	◆
	112	Pluspower	◆
	113	Poké Ball	◆
	114	Pokédex Handy 910is	◆
	115	Pokemon Rescue	◆
	116	Energy Gain	◆
	117	Power Spray	◆
	118	Poké Turn	◆
	119	Armor Fossil	●
	120	Skull Fossil	●
	121	Rainbow Energy	◆
	122	Dialga G LV.X	★H
	123	Drapion LV.X	★H
	124	Giratina LV.X	★H
	125	Palkia G LV.X	★H
	126	Shaymin LV.X	★H
	127	Shaymin LV.X	★H
	128	Electabuzz	★H
	129	Hitmonchan	★H
	130	Scyther	★H
	SH4	Lotad	★H
	SH5	Swablu	★H
	SH6	Vulpix	★H

★H = Rare Holo
★ = Rare
◆ = Uncommon
● = Common

POKÉ PUZZLES

Giratina & The Sky Warrior Spot the Difference!

Take a look at these two pictures of a scene from the Pokémon movie *Giratina & The Sky Warrior*. We have slyly made ten changes to picture two. Can you spot them all? Circle them and then look out next issue for the answers!

Poison Pokémon Sudoku

Take a look at the coloured rectangles of six blocks below. Each one can only contain one of each Pokémon. Each row in the puzzle can also only contain one of each Pokémon, and so can each column.

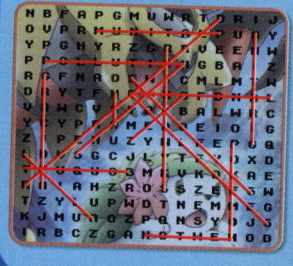
Fill in the missing Pokémon by drawing them in – good luck!

Monster Splicer!

There are two Pokémon hiding in this spliced picture. Can you identify them both?

ANSWERS TO LAST ISSUE'S PUZZLES...

Giratina & The Sky Warrior wordsearch!



GREAT POKÉMON MOMENT

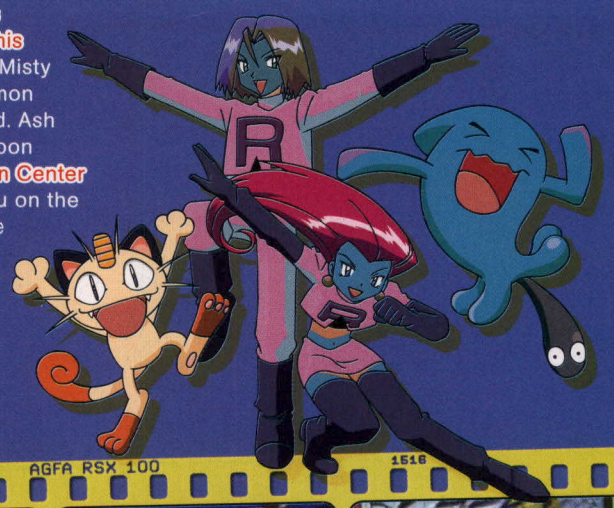
15 GREAT POKÉMON MOMENT

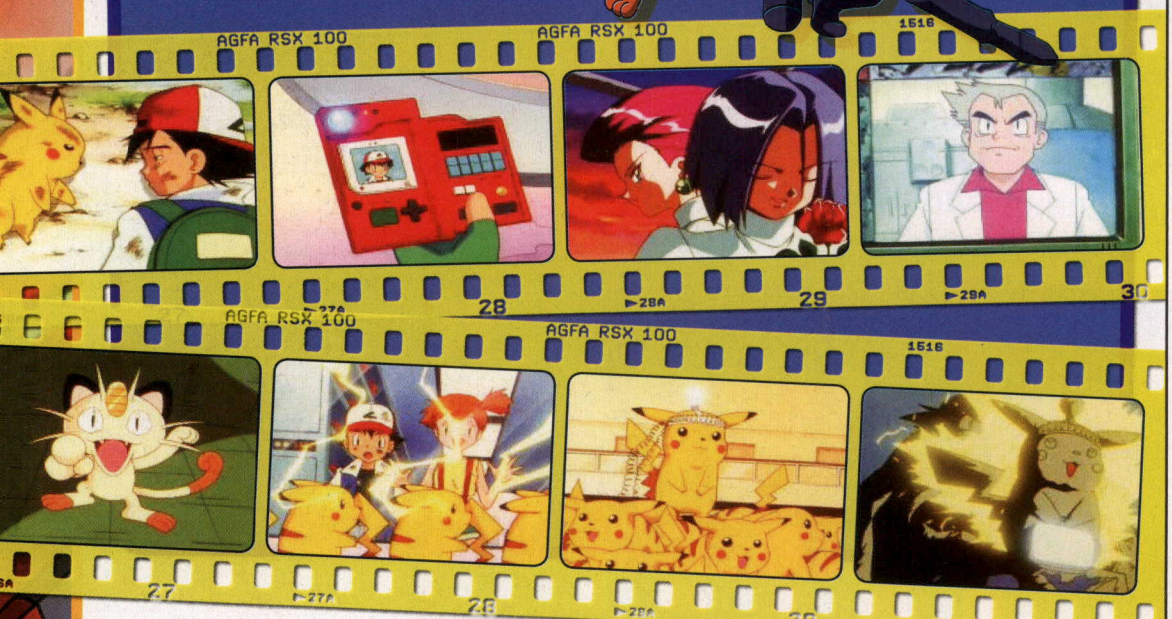
Pikachu Defeats Team Rocket for the First Time!

With an injured Pikachu, Ash heads for the Pokémon Center in Viridian City, but Team Rocket are trailing the duo...

After a particularly nasty battle with a Spearow the young Ash is distraught that he has hurt his new Pikachu Pokémon, but Misty tells him about a place called a Pokémon Center where Pokémon can be healed. Ash rushes off, Pikachu in his arms, and soon arrives in Viridian City. At the Pokémon Center Nurse Joy takes over and gets Pikachu on the mend, but Team Rocket have seen the potential of the electric Pokémon, and are angered by the 'Wanted' posters all over Viridian City with their heads on them! They attack the Center and Nurse Joy tries in vain to move all of the sick Pokémon to the nearby Pewter City Pokémon Center.

It seems that Pikachu just can't fend off Team Rocket, but somehow this amazing Pokémon pulls electricity from the Center's back-up power generator and ThunderShocks Team Rocket to oblivion!





Watch out on April Fool's day – 1 April – the new issue of Pokémon World will be on sale!

Pokémon World

Write to us at...

Pokémon World
Richmond House
33 Richmond Hill
Bournemouth
Dorset
BH2 6EZ

Email us at...

pokemonworld@imagine-publishing.co.uk

Subscribe to us at...

www.pokemon-world.co.uk

Business Development Manager...

Nick Roberts

Sub Editors...

Lesley Billen, Paul Farrance

Contributors...

Ben Ward and the Pokémon World readers!

Printed by...

William Gibbons
26 Planetary Road
Willenhall
West Midlands
WV13 3XT

Distributed by...

Seymour Ltd
2 East Poultry Avenue
London
EC1A 9PT
Tel: 0207 429 4000

Pokémon World is fully independent and is in no way an official Nintendo-licensed publication. The views expressed within are not necessarily the opinions of Nintendo, its software partners or third-party software publishers.

All copyrights and trademarks are recognised.

No part of this magazine may be reproduced without the written permission of the publisher.

Nintendo and Game Boy are registered trademarks of Nintendo of America.

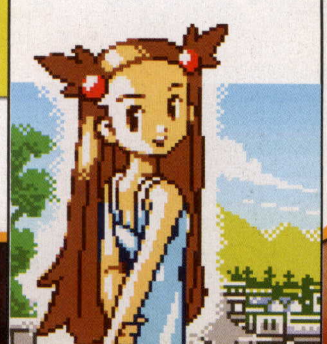
Pokémon and Pokémon artwork is ©1995-2009 Nintendo/Creatures Inc/ GAME FREAK Inc, TV Tokyo, ShoPro, JR Kikaku.

Crispy Chicken Publishing holds no responsibility for purchases made from companies advertising in this magazine.

CRISPY CHICKEN PUBLISHING

© Crispy Chicken Publishing 2009

Crispy Chicken Publishing is a trading name of Imagine Publishing Ltd.



ADVERTISEMENT

JUSTIN SOMPER

VAMPIRATES

"Totally original . . . I wish I'd had this idea!" ANTHONY HOROWITZ

"An intriguing mix of piracy and vampirism . . . bravo!" DARREN SHAN

A new danger dawns...

Visit www.vampirates.co.uk and become a Vampirates VIP to get exclusive access to Captain Somper's blog, the *Vampirates* newsletter, special Crew Confidential features and competitions before anyone else!

Vampirates Black Heart is available from ASDA and all good bookshops from 2nd March 2009.

SIMON AND SCHUSTER • A CBS Company
www.simonsays.co.uk

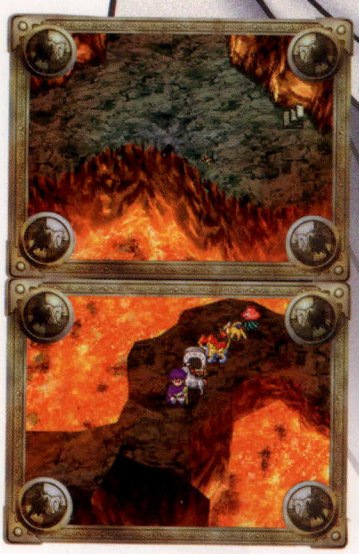
DRAGON QUEST®

The Hand of the Heavenly Bride

FOR THE QUEST OF A LIFETIME!

GO TO

www.dragonquest-game.com



12+ www.pegi.info

NINTENDO DS. SQUARE ENIX.

© 2008, 2009 ARMOR PROJECT/BIRD STUDIO/ARTEPIAZZA/SQUARE ENIX All Rights Reserved.
© KOICHI SUGIYAMA
DRAGON QUEST, SQUARE ENIX and the SQUARE ENIX logo are registered trademarks or trademarks of Square Enix Holdings Co., Ltd. THE HAND OF THE HEAVENLY BRIDE is a registered trademark or trademark of Square Enix Co., Ltd. NINTENDO DS IS A TRADEMARK OF NINTENDO.